# Introduction to cryptology (GBIN8U16) ↔ Extension fields, Hash functions

Pierre Karpman pierre.karpman@univ-grenoble-alpes.fr https://www-ljk.imag.fr/membres/Pierre.Karpman/tea.html

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Extension fields, HF

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- Motivation: a rich field structure over a finite set
- Idea: take the integers and reduce modulo N
  - Operations work "as usual"
  - Over a finite set
- Problem: have to ensure invertibility of all elements
  - Necessary condition N has to be prime
  - (Otherwise,  $N = pq \Rightarrow p \times q = 0 \mod N \Rightarrow$  neither is invertible)
  - ▶ In fact also sufficient:  $\mathbb{F}_p = \mathbb{Z}/p\mathbb{Z}$  is a field for p prime

- One can define the polynomials  $\mathbb{F}_p[X]$  over a finite field
- One can divide polynomials (e.g.  $(X^2 + X)/(X + 1) = X$ )
- ▶ ⇒ notion of remainder (e.g.  $(X^2 + X + 1)/(X + 1) = (X, 1)$
- ▶ ⇒ can define multiplication in  $\mathbb{F}_p[X]$  modulo a polynomial Q
  - If deg(Q) = n, operands are restricted to a finite set of poly. of deg < n</li>

- $\mathbb{F}_p[X]/Q$  is a finite set of polynomials
- With addition, multiplication working as usual (again)
- To make it a field: have to ensure invertibility of all elements
  - Necessary condition: Q is *irreducible*, i.e. has no non-constant factors (Q is "prime")
  - In fact also sufficient:  $\mathbb{F}_p[X]/Q$  is a field for Q irreducible over  $\mathbb{F}_p$
  - Claim: irreducible polynomials of all degrees exist over any given finite field

- How many elements does have a field built as 𝔽<sub>p</sub>[X]/Q, when deg(Q) = n?
- Describe the cardinality of finite fields that you know how to build
- Let  $\alpha \in \mathbb{F}_q = \mathbb{F}_p[X]/Q$ . what is the result of  $\alpha + \alpha + \ldots + \alpha$ (*p* - 1 additions)?

- Two finite fields of equal cardinality are unique up to isomorphism
- But different choices for Q may be possible  $\Rightarrow$  different *representations*
- One can build extension towers: extensions over fields that were already extension fields, iterating the same process as for a single extension

# How to implement finite field operations?

### ► **F**<sub>p</sub>:

- Addition: add modulo
- Multiplication: multiply modulo
- Inverse: use the extended Euclid algorithm or Little Fermat Theorem (see that another day)
- ► **F**<sub>p<sup>d</sup></sub>:
  - Addition: add modulo, coefficient-wise
  - Multiplication: multiply polynomials modulo (w.r.t. polynomial division) ⇒ Use LFSRs
  - Inverse: use the extended Euclid algorithm or Lagrange Theorem (probably won't see that)

- $\alpha \in \mathbb{F}_{2^n}$  is "a polynomial of deg < n"
- So  $\alpha = \alpha_{n-1}X^{n-1} + \ldots + \alpha_1X + \alpha_0$
- So we can multiply  $\alpha$  by  $X \Rightarrow \alpha_{n-1}X^n + \ldots + \alpha_1X^2 + \alpha_0X$
- But this may be of deg = n, so not in  $\mathbb{F}_{2^n}$
- So we reduce the result mod  $Q = q_n X^n + q_{n-1} X^{n-1} + \ldots + q_1 X + q_0$ , the defining polynomial of  $\mathbb{F}_{2^n} = \mathbb{F}_2[X]/Q$

Case 1: deg( $\alpha X$ ) < n

- There's nothing to do
- Case 2: deg( $\alpha X$ ) = n
  - Then deg $(\alpha X Q) < n$
  - And  $\alpha X Q$  is precisely the remainder of  $\alpha X \div Q$
  - (Think how  $2N > a > N \mod N = a N$ )

$$(\alpha_{n-1},\ldots,\alpha_1,\alpha_0) \times X \mod (Q_n,Q_{n-1},\ldots,Q_1,Q_0) =$$

•  $(\alpha_{n-2},\ldots,\alpha_1,\alpha_0,0)$  if  $\alpha_{n-1}=0$ 

• 
$$(\alpha_{n-2} - Q_{n-1}, \dots, \alpha_1 - Q_2, \alpha_0 - Q_1, -Q_0)$$
 if  $\alpha_{n-1} = 1$ 

- (or  $(\alpha_{n-2} + Q_{n-1}, \dots, \alpha_1 + Q_2, \alpha_0 + Q_1, Q_0)$  as we're in characteristic two)
- or  $(\alpha_{n-2} + Q_{n-1}\alpha_{n-1}, \dots, \alpha_1 + Q_2\alpha_{n-1}, \alpha_0 + Q_1\alpha_{n-1}, Q_0\alpha_{n-1})$  $\Rightarrow$  the result of one step of LFSR with feedback polynomial equal to (-)Q!

- An element of  $\mathbb{F}_2^n = \mathbb{F}_2[X]/Q$  is a polynomial
- ... is a state of an LFSR with feedback polynomial Q
- Multiplication by X is done mod Q
- …is the result of clocking the LFSR once
- Multiplication by  $X^2$  is done by clocking the LFSR twice, etc.
- ▶ Multiplication by  $\beta_{n-1}X^{n-1} + \ldots + \beta_1X + \beta_0$  is done "the obvious way"

It is convenient to write  $\alpha = \alpha_{n-1}X^{n-1} + \ldots + \alpha_1X + \alpha_0$  as the integer  $a = \alpha_{n-1}2^{n-1} + \ldots + \alpha_12 + \alpha_0$ 

• Example:  $X^4 + X^3 + X + 1$  "=" 27 = 0x1B

Example 1:

# Example 2: • $\alpha = X^5 + X^3 + X$ , $\gamma = X^4 + X$ (0x12) • $\alpha \gamma = X^4 \alpha + X \alpha$ • $X^4 \alpha = X(X(X^7 + X^5 + X^3))$ • $X(X^7 + X^5 + X^3) = (X^8 + X^6 + X^4) + (X^8 + X^4 + X^3 + X + 1) = X^6 + X^3 + X + 1$ • $X(X^6 + X^3 + X + 1) = X^7 + X^4 + X^2 + X$ • $= X^7 + X^4 + X^2 + X$ (0x96) $+ X^6 + X^4 + X^2$ (0x54) $= X^7 + X^6 + X$ (0xB2)

Extension fields (esp. over  $\mathbb{F}_2$ ) are useful to:

- Build polynomial MACs
- Define matrices "over bytes" or nibbles (4-bit values)
  - Used e.g. in the AES
- ► Etc.

They're generally useful when working over binary data

### And now for something completely different



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# Cryptographic hash functions

#### Hash function

A hash function is a mapping  $\mathcal{H}:\mathcal{M}\to\mathcal{D}$ 

So it really is just a function...

Usually:

- $\mathcal{M} = \bigcup_{\ell < N} \{0, 1\}^{\ell}$ ,  $\mathcal{D} = \{0, 1\}^n$ ,  $N \gg n$
- ▶ *N* is typically  $\geq 2^{64}$ ,  $n \in \{1/2\%, 1/6\%, 224, 256, 384, 512\}$

Also popular now: extendable-output functions (XOFs):  $\mathcal{D} = \bigcup_{\ell < N'} \{0, 1\}^{\ell}$ 

- Hash functions are keyless
- So, how do you tell if one's good?

- **1** First preimage: given t, find m s.t.  $\mathcal{H}(m) = t$
- **2** Second preimage: given *m*, find  $m' \neq m$  s.t.  $\mathcal{H}(m) = \mathcal{H}(m')$
- **3** Collision: find  $(m, m' \neq m)$  s.t.  $\mathcal{H}(m) = \mathcal{H}(m')$

Generic complexity: 1), 2):  $\Theta(2^n)$ ; 3):  $\Theta(2^{n/2}) \iff$  "Birthday paradox"

(There's actually more...)

Hash functions are useful for:

- Hash-and-sign (RSA signatures, (EC)DSA, ...)
- building MACs (HMAC, ...)
- Password hashing (with a grain of salt)
- Hash-based signatures (inefficient but PQ)
- In padding schemes (OAEP, ...)
- Etc.
- $\Rightarrow$  A versatile building block, but only a building block

### So, how do you build hash functions?

- Objective #1: be secure
- ▶ Objective #2: be efficient
  - Even more than block ciphers!
  - ${}_{\blacktriangleright}$   $\Rightarrow$  work with limited amount of memory

### So...

- (#2) Build  $\mathcal{H}$  from a *small component*
- ▶ (#1) Prove that this is okay
- $\Rightarrow$  Kind of like a mode of operation!

#### Compression function

A compression function is a mapping  $f: \{0,1\}^n \times \{0,1\}^b \to \{0,1\}^n$ 

- A family of functions from *n* to *n* bits
- Not unlike a block cipher, only not invertible

#### Permutation

A permutation is an invertible mapping  $\mathfrak{p}: \{0,1\}^n \to \{0,1\}^n$ 

Yes, very simple

• Like a block cipher with a fixed key, e.g.  $\mathfrak{p} = \mathcal{E}(0, \cdot)$ 

Assume a good  ${\mathfrak f}$ 

- Main problem: fixed-size domain  $\{0,1\}^n \times \{0,1\}^b$
- Objective: domain extension to  $\bigcup_{\ell < N} \{0, 1\}^{\ell}$

The classical answer: the Merkle-Damgård construction (1989)



That is:  $\mathcal{H}(m_1||m_2||m_3||...) = f(\ldots f(f(f(IV, m_1), m_2), m_3), \ldots)$ pad $(m) \approx m||1000\ldots 00\langle \text{length of } m\rangle$ 

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### MD: does it work?

### Efficiency?

- Only sequential calls to f
- $\rightarrow$  fine

Security?

- Still to be shown
- Objective: *reduce* security of  $\mathcal{H}$  to that of f
  - "If f is good, then  $\mathcal{H}$  is good"
- True for collision and first preimage, **false** for second preimage
- Won't see the details, though (in the end, everything is quite fine)

#### 1 Start like a block cipher

2 Add *feedforward* to prevent invertibility

Examples:

"Davies-Meyer":  $f(h, m) = \mathcal{E}_m(h) \boxplus h$ "Matyas-Meyer-Oseas":  $f(h, m) = \mathcal{E}_h(m) \boxplus m$ 

- Systematic analysis by Preneel, Govaerts and Vandewalle (1993). "PGV" constructions
- Then rigorous proofs (in the ideal cipher model) (Black et al., 2002), (Black et al., 2010)

### Re: Davies-Meyer

#### Picture:



Used in MD4/5 SHA-0/1/2, etc.

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Why is the "message" the "key"?

- Disconnect chaining value and message length!
- $\blacktriangleright$   ${\cal E}$  's block length: fixed by security level
- $\blacktriangleright$   ${\cal E}$  's key length: fixed by "message" length
- ► Large "key" ⇒ more efficient
- Example: MD5's "block cipher": 128-bit blocks, 512-bit keys

DM incentive: use very simple *message expansion* ("key schedules")

- To be efficient!
- Warning: can be a source of weakness

PGV constructions are proved secure in the *ideal cipher model*, **BUT** 

- Real ciphers are not ideal!
- Real ciphers don't have to be ideal to be okay ciphers
  - IDEA (Lai and Massey, 1991): weak key classes (Daemen et al., 1993)
  - ► TEA (Wheeler and Needham, 1994): equivalent keys (Kelsey et al., 1996)
- But using them in DM mode is a very bad idea (Steil, 2005), (Wei et al., 2012)!

### Symmetric summary

We have seen:

- Block ciphers
- Mode of operations
- MACs
- Hash functions
- Some security properties

All involve similar/distinct techniques

Holidays light personal work:

- Can you define the above objects?
- Do you know how to build some (roughly)?
- Define a good mode of operation (for confidentiality)
- ... and a bad one

### What comes next?

After the holidays:

- Some recap
- The beginning of public key primitives