

# Crypto Engineering '19

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## Elliptic curve cryptography

Pierre Karpman

`pierre.karpman@univ-grenoble-alpes.fr`  
`https://www-ljk.imag.fr/membres/Pierre.Karpman/tea.html`

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This part of the course is mostly based on:

- ▶ *Curve-based cryptography*, Ben Smith (The Famous Yurt School, 2016)
- ▶ *Pairings for beginners*, Craig Costello
- ▶ *Montgomery curves and their arithmetic*, Craig Costello & Ben Smith (2018)

## DLP

Recall that given a group  $\mathbb{G} = \langle g \rangle$  of prime order  $N$ , the *discrete logarithm problem* in  $\mathbb{G}$  asks that given  $(g, g^x)$  with  $x \xleftarrow{\$} [0, N - 1]$ , find  $x$

If we know a group where the DLP is hard, we can do:

- ▶ Public key-exchange (Diffie-Hellman)
- ▶ Signatures (Schnorr; DSA...)
- ▶ (Semi-Homomorphic) public-key encryption (ElGamal)

In a *generic group model*, solving a DLP instance requires expected  $\approx \sqrt{N}$  group operations (Shoup, 1997)

- ▶ Actual cryptosystems rarely need a hard DLP *per se*, rather
- ▶ A hard CDHP (e.g. in Diffie-Hellman)
- ▶ A hard DDHP (e.g. in ElGamal)
- ▶ But it is possible to solve a DDHP by solving a CDHP and to solve a CDHP by solving a DLP
- ▶ In most groups, the hardness of the DLP gives a good approximation of the hardness of CDHP and DDHP (but there are counter-examples, cf. TD)

## Motivation (cont.)

- ▶ Typical instantiation for  $\mathbb{G}$ : take  $\mathbb{F}_p^\times$ , where  $p$  is a “large” prime
  - ▶ It may also be fine to work with non-prime fields of medium/large characteristic
- ▶ But  $\mathbb{F}_p^\times$  is NOT a generic group. DLP is much easier!
- ▶ The *Number field sieve* (NFS) has subexponential “ $L_p(1/3)$ ” complexity
  - ▶  $L_x(\alpha, c) := \exp((c + o(1))(\log x)^\alpha (\log \log x)^{1-\alpha})$
- ▶ E.g. a DLOG computation with  $p \approx 2^{768}$  took 5 300 core-years  $\lll 2^{384}$  group operations (Kleinjung et al., 2017)
- ▶ Even better NFS variants exist in fields of small characteristic  
 $\rightsquigarrow$  a recent record in characteristic two is a DLOG computation in  $\mathbb{F}_{2^{30750}}$ , taking 2 900 core-years (Granger et al., 2019)

# Exeunt multiplicative groups, enter elliptic curves

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- ▶ A prime-ordered group of points on a (well-chosen) elliptic curve is a good cryptographic approximation of a generic group
- ▶  $\Rightarrow$  the best-known algorithms are generic (e.g. Pollard  $\rho$ )
- ▶ For  $n$ -bit security, pick a prime-ordered group of  $2^{2n}$  elements; double security  $\Rightarrow$  double the bitlength of the order; gives scalability

So...

- ▶ What are these groups like?
- ▶ How do you compute in them?
- ▶ Can you do fancy stuff?

## First: affine/projective spaces

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- ▶ The points in the  $n$ -dimensional *affine space*  $\mathbb{A}^n(\mathbb{F}_q)$  are  $n$ -tuples of  $\mathbb{F}_q$  elements
- ▶ The points in the  $n$ -dimensional *projective space*  $\mathbb{P}^n(\mathbb{F}_q)$  are equivalence classes over  $n + 1$ -tuples of  $\mathbb{F}_q$  elements, not all equal to zero, where  $(X_0 : \dots : X_n) \sim (\lambda X_0 : \dots : \lambda X_n)$ ,  $\lambda \in \mathbb{F}_q^\times$
- ▶ Example:  $(2 : 1 : 0)$  and  $(4 : 2 : 0)$  define the same point ( $\rightsquigarrow$  doesn't make sense to say that  $X_0 = 2$ , but saying that  $X_2 = 0$  or  $X_0/X_1 = 2$  does)
- ▶ (In the following, we only consider planes, with affine points  $(x, y)$  and projective points  $(X : Y : Z)$ )

## Affine/projective spaces (cont.)

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- ▶  $\mathbb{A}^2$  is included in  $\mathbb{P}^2$  via (typically)  $(x, y) \mapsto (X : Y : 1)$
- ▶ The inverse mapping is  $(X : Y : Z) \mapsto (X/Z, Y/Z)$ , only defined if  $Z \neq 0$
- ▶ The projective points of the form  $(X : Y : 0)$  are in the *hyperplane at infinity* (here this is a line)



# Elliptic curves

An elliptic curve  $E/\mathbb{F}_q$  can be defined via a “short Weierstraß” (affine) model: it is the set of points verifying  $y^2 = x^3 + ax + b$ ,  $a, b \in \mathbb{F}_q$  under the non-singularity condition  $4a^3 + 27b^2 \neq 0$ . One often works projectively, using  $(x, y) \mapsto (X/Z, Y/Z)$  (and multiplying everything by  $Z^3$  to clear the denominators), giving the *projective* model  $Y^2Z = X^3 + aXZ^2 + bZ^3$ .

- ▶ Such a curve has a unique point at infinity:  $O_E = (0 : 1 : 0)$  (or simply  $O$ ; also recall that  $(0 : 2 : 0)$  is the same point)
- ▶ We are usually only interested in the points lying in  $\mathbb{F}_q$ , the  $\mathbb{F}_q$ -rational points of  $E$ , written  $E(\mathbb{F}_q)$
- ▶ There may be different models for the same elliptic curve ( $\approx$  different formulas, up to changes of coordinates)

# Group orders of elliptic curves

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For the DLP to be hard in  $E(\mathbb{F}_q)$ , we must have  $\# E(\mathbb{F}_q)$  to be large enough  $\rightarrow$  how do you pick  $E$ ?  $\mathbb{F}_q$ ?

- ▶ By Hasse's theorem, if  $E$  is defined over  $\mathbb{F}_q$ ,  
 $\# E(\mathbb{F}_q) = q + 1 - t$  with  $|t| \leq 2\sqrt{q}$
- ▶ So to get “n-bit” security, pick  $q \approx 2^{2n}$
- ▶ Not much restriction on the exact field choice  $\rightsquigarrow$  can use one with efficient arithmetic such as  $\mathbb{F}_{2^{127}-1}$  or  $\mathbb{F}_{2^{448}-2^{224}-1}$
- ▶ (Then pick  $E$  and check that  $\# E(\mathbb{F}_q)$  has a large prime factor, etc.)
- ▶ (“Point counting” is not trivial, but it is reasonably efficient)

# The group law for points of an E.C.

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One can define a group over the ( $\mathbb{F}_q$ -rational) points of an E.C., best described geometrically. We first define and describe the negation  $\ominus$  of a point

- ▶ E.C. have a natural symmetry along the  $X$ -axis: if  $P = (X_P : Y_P : 1) \in E$ , then so is  $(X_P : -Y_P : 1) \rightsquigarrow$  use this to define  $\ominus P$  as  $(X_P : -Y_P : 1)$
- ▶ The point at infinity  $(0 : 1 : 0)$  is reflected to  $(0 : -1 : 0)$ , which is itself, so  $\ominus O = O$
- ▶ A projective equation for the vertical line “ $x = \alpha$ ” is  $X = \alpha Z$ ; if such a line intersects  $E$ , it does so in  $O$ , and possibly in  $(\alpha : \pm\beta : 1)$  where  $\beta^2 = \alpha^3 + a\alpha + b$

## The group law (cont.)

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Theorem: A line (a degree-one equation) intersects  $E$  (a degree-three equation) in three points, counted with multiplicity

- ▶ So knowing  $P$ ,  $Q$ , one can determine the unique other point  $R$  of  $E$  on the line going through  $P$  and  $Q$  (and more: if  $P$  and  $Q$  are in  $E(\mathbb{F}_q)$ , so will be  $R$ )
- ▶ Let  $P, Q, R \in E$  be colinear; one defines the group law  $\oplus$  by  $P \oplus Q = \ominus R$ , for which  $O$  is the identity

Why is this a group law over  $E$  (or more useful for us,  $E(\mathbb{F}_q)$ )?

- ▶ Internal-law, commutativity, existence of unique inverse and neutral element come from the above algebraic-geometry arguments
- ▶ The harder axiom is associativity... won't do it here...

# Discrete logarithms in E.C.

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- ▶ The group of points in an elliptic curve uses additive notation
- ▶ So the DLOG of  $Q \in \langle P \rangle$  is  $m$  s.t.  $[m]P = Q$ , where  $[m]P = P \oplus \dots \oplus P$   $m$  times
- ▶  $[m]P$  can be computed in time logarithmic in  $m$  using a “double-and-add” ( $\equiv$  “square-and-multiply”) process
- ▶ So we (obviously) need to be able to compute  $P \oplus P$  and  $P \oplus Q$

## How to compute in the group?

Let  $P, Q$  be in  $E(\mathbb{F}_q)$ , how do you compute  $P \oplus Q$  in practice?

- ▶ Elementary if  $P$  or  $Q$  is  $O$ , or  $P = \ominus Q$
- ▶ Need explicit formulas when  $P = Q \neq O$  (doubling) and  $O \neq P \neq (\ominus)Q \neq O$  (regular addition)

(Back to the) Affine case, example when  $P \neq Q$ :

- 1 Determine the equation  $y = \lambda x + \nu$  passing through  $P$  and  $Q$
- 2 E.g.  $\lambda = (y_Q - y_P)/(x_Q - x_P)$ ;  $\nu = (y_Q x_P - y_P x_Q)/(x_P - x_Q)$
- 3 Solve  $(x - x_P)(x - x_Q)(x - x_R) = (x^3 + ax + b) - (\lambda x + \nu)^2$   
for  $x_R \rightarrow x_R = \lambda^2 - x_P - x_Q$
- 4 Deduce  $y_R$  as  $-(\lambda x_R + \nu)$

The case  $P = Q$  is obtained “similarly” by differentiating  $E$  to find the slope of the tangent at  $P$

The implementation of the group laws in ECC is important for:

- ▶ Performance (obvs.)
  - ▶ Try also to optimise  $P \oplus Q$  when  $P$  is fixed; tripling  $[3]P$  (for doubling/tripling-add chains)...
- ▶ Security; need formulas that:
  - ▶ are always correct (not so easy, actually), even on (possibly) adversially chosen inputs
  - ▶ take uniform time to be computed (no special cases)

Some options:

- ▶ Use projective coordinates  $\rightsquigarrow$  get rid of costly field inversions
- ▶ (Possibly) use alternative models for  $E \rightsquigarrow$  different formulas

## Example: Twisted Edwards models

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Define  $E/\mathbb{F}_q$  via  $ax^2 + y^2 = 1 + dx^2y^2$ ; the group law on  $E(\mathbb{F}_q)$  is completely defined (e.g. for doubling, simply use  $x_P = x_Q$ ,  $y_P = y_Q$  in the below!) by

$$(x_P, y_P) \oplus (x_Q, y_Q) = \left( \frac{x_P y_Q + y_P x_Q}{1 + dx_P x_Q y_P y_Q}, \frac{y_P y_Q - ax_P x_Q}{1 - dx_P x_Q y_P y_Q} \right)$$

and  $\ominus(x, y) = (-x, y)$ , and  $(0, 1)$  is the neutral element

- ▶ In practice, use a variant with projective coordinates
- ▶ One may use such a curve model even if  $E$  was initially defined with a Weierstraß equation (warning: restrictions apply)

Another well-known model is the one of Montgomery curves, defined (in the affine case) via  $by^2 = x^3 + ax^2 + x$  (more about that one later)



## Caveat: models restrictions

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- ▶ Not all models are equivalent in terms of the curves they may define
- ▶ For instance, if  $\# E(\mathbb{F}_q)$  is not divisible by 4, then  $E$  *does not* have an Edwards or Montgomery model
  - ▶ (Let  $p$  be the largest prime that divides  $\# E(\mathbb{F}_q) = hp$ ; we say that  $E(\mathbb{F}_q)$  has *cofactor*  $h$ )
- ▶ But the curves used in some ECC standards are s.t.  $\# E(\mathbb{F}_q)$  is prime, i.e. have cofactor 1  $\rightsquigarrow$  cannot use the “nicer” models!
  - ▶ (We still know complete formulas, cf. Renes et al., EC 2016, but they’re slower than for e.g. Edwards curves)

(For more about models, formulas... cf. the *Explicit-Formulas Database*: <https://hyperelliptic.org/EFD/>)

# Curves for multi-dimensional scalar multiplication

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Recall that we are eventually interested in computing  $[m]P$  s.t. the associated DLP is hard  $\rightsquigarrow m$  is large, e.g. 256 bits

- ▶ One way to speed-up this computation (beyond fast curve formulas, etc.) is to use a curve with one (or sometimes even more) *efficiently computable endomorphism*  
 $\phi : E(\mathbb{F}_q) \rightarrow E(\mathbb{F}_q)$  s.t. the action of  $\phi$  corresponds to the multiplication by a large fixed scalar (an eigenvalue)  $\lambda$ , i.e.  $\forall P \in E(\mathbb{F}_q), \phi(P) = [\lambda]P$
- ▶ To compute  $[m]P$ , decompose  $m$  into  $(a_1, a_2)$  s.t.  
 $[m]P = [a_1]P \oplus [a_2]\phi(P)$  (i.e. take  $a_1, a_2$  s.t.  $a_1 + \lambda a_2 \equiv m \pmod{N}$ , where  $N = \#\langle P \rangle$ ) AND  $a_1, a_2 \leq \approx \sqrt{m}$  (typically computed using lattice reduction)

## Curves for multi-dimensional scalar mult. (cont.)

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- ▶ Usefulness: one can compute  $[a_1]P \oplus [a_2]\phi(P)$  faster than by computing  $[a_1]P$  and  $[a_2]\phi(P)$  separately (which would cost  $\approx$  the same as computing  $[m]P$ )
  - ▶ Ex.: for the “Four $\mathbb{Q}$ ” curve (Costello & Longa, 2015) which uses 4-dimensional decomposition, using endomorphisms gives a  $\approx 1.8\times$  speed-up
- ▶ But: endomorphism-accelerated curves are harder to find, may have more structure, and may be harder to implement than regular ones

# Why is multi-dimensional scalar mult. faster?

Say we want to compute  $[9]P \oplus [12]\phi(P)$

- ▶ Naïve (non constant-time):  $[8]P \oplus P \oplus [8]\phi(P) \oplus [4]\phi(P) \rightsquigarrow$  6 doubles, 3 adds
- ▶ Idea: precompute the points  $P$ ,  $\phi(P)$ ,  $P \oplus \phi(P)$  and share the accumulator, that is:

1  $A := O$

2  $A := A \oplus (P \oplus \phi(P)) = P \oplus \phi(P)$  (bit 3 of 9 & 12 is 1)

3  $A := [2]A = [2]P \oplus [2]\phi(P)$

4  $A := A \oplus \phi(P) = [2]P \oplus [3]\phi(P)$  (bit 2 of 9 is 0, bit 2 of 12 is 1)

5  $A := [2]A = [4]P \oplus [6]\phi(P)$

6  $A := A \oplus O$  (do nothing: bit 1 of 9 & 12 is 0)

7  $A := [2]A = [8]P \oplus [12]\phi(P)$

8  $A := A \oplus P = [9]P \oplus [12]\phi(P)$  (bit 0 of 9 is 1, bit 0 of 12 is 0)

$\rightsquigarrow$  3 doubles, 3 adds

# Actually constant-time scalar multiplication

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- ▶ When computing  $[m]P$ , it is important not to leak *anything* about  $m$
- ▶ ...for instance its Hamming weight (leaked in the previous example via e.g. timing or DPA)
- ▶ We need a way to compute  $[m]P$  in (cryptographic) constant-time

# The Montgomery ladder

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We define the following function, due to Montgomery

```
scalarm(m, n, P) //  $m = \sum_{i=0}^{n-1} m_i 2^i$ 
{
    A0 = 0; A1 = P;
    for (i = n-1; i >= 0; i--)
        mi = (m >> n) & 1;
        if (mi == 0)
            (A0,A1) = ([2]A0, A0 + A1);
            ↪ // simultaneous
        else
            (A1,A0) = ([2]A1, A0 + A1);
    return A0;
}
```

## The Montgomery ladder (cont.)

Why does this work?

- ▶ We have the invariant  $A_1 \oplus A_0 = P$ 
  - ▶ Initially true, whichever branch is taken
  - ▶ Then (first branch):  $A'_0 = [2]A_0 = [2](A_1 \oplus P)$ ,  
 $A'_1 = A_0 \oplus A_1 = (A_1 \oplus P) \oplus A_1 = [2]A_1 \oplus P$
  - ▶ And (second branch):  $A'_1 = [2]A_1 = [2](A_0 \oplus P)$ ,  
 $A'_0 = A_0 \oplus A_1 = A_0 \oplus A_0 \oplus P = [2]A_0 \oplus P$
- ▶ We also have that at the end of step  $i$ ,  $A_0 = [m/2^i]P$  (and thence  $A_1 = [m/2^i + 1]P$ )
  - ▶ Initially true, whichever branch is taken
  - ▶ Then (first branch):  $m_i = 0 \rightarrow m/2^i = 2 \times (m/2^{i+1})$  and  
 $A'_0 = [2]A_0 = [2]([m/2^{i+1}]P) = [m/2^i]P$
  - ▶ And (second branch):  $m_i = 1 \rightarrow m/2^i = 2 \times (m/2^{i+1}) + 1$  and  
 $A'_0 = A_0 \oplus A_1 = [m/2^{i+1}]P \oplus [m/2^{i+1} + 1]P = [m/2^i]P$
- ▶ We return the last value  $A_0 = [m/1]P$

## The Montgomery ladder (cont.)

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- ▶ Constant-timedness: the two branches are *exact*ly the same up to the role of  $A_0/A_1$
- ▶ But we dislike branches in cryptography...
- ▶ So use a (constant-time) conditional swap instead
  - $(T_0, T_1) = \text{cswap}(m_i, A_0, A_1);$
  - $(T_0, T_1) = ([2]T_0, T_0 + T_1);$
  - $(A_0, A_1) = \text{cswap}(m_i, T_0, T_1);$
- ▶ ...will be truly constant-time (as long as the group formulas are, cf. above)



## A constant-time conditional swap

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```
cswap(b,n,x,y) // x, y are n-bit strings to swap if  
↳ the bit b == 1  
{  
    bn = broadcast(b, n); // bn = bbbbb...bbbb  
    t = b & (x ^ y);  
    x = x ^ t;  
    y = y ^ t;  
    return (x,y);  
}
```

On two's complement architecture, one can implement broadcast on words as  $(b \wedge 1) - 1$

## Going beyond groups

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In a Diffie-Hellman key-exchange, the group is useful to get:

- ▶ commutativity  $\rightsquigarrow$  correctness of the protocol
- ▶ security (i.e. CDHP is hard,  $\approx$  DLP is hard)

But we aren't that much interested in the group *elements* themselves

- ▶ Recall that for  $P \in E(\mathbb{F}_q) \setminus \{O\}$ ,  $x_P \in \mathbb{F}_q$  determines  $(P, \ominus P)$ , i.e. “most” of the point
- ▶ Can we speed-up computations/improve resilience by “simplifying”  $P$ ?
- ▶ An idea: why not just working with  $(X_P : Z_P)$ , i.e. working on  $E(\mathbb{F}_q)/\langle \ominus \rangle \cong \mathbb{P}^1(\mathbb{F}_q)$ ?
- ▶ We define  $\mathbf{x} : E \rightarrow \mathbb{P}^1$ ,  $P = (X_P : Y_P : Z_P) \mapsto (X_P : Z_P)$

We can define  $[m]_* : \mathbf{x}(P) \mapsto \mathbf{x}([m]P)$ , but how do we compute it?

- ▶ Observe that  $\mathbf{x}(P)$ ,  $\mathbf{x}(Q)$  determine both  $\mathbf{x}(P \oplus Q) = \mathbf{x}(\ominus P \ominus Q)$  and  $\mathbf{x}(P \ominus Q) = \mathbf{x}(\ominus P \oplus Q)$
- ▶ We can define  $\mathbf{xADD} : (\mathbf{x}(P), \mathbf{x}(Q), \mathbf{x}(P \ominus Q)) \mapsto \mathbf{x}(P \oplus Q)$  and  $\mathbf{xDBL} : \mathbf{x}(P) \mapsto \mathbf{x}([2]P)$
- ▶ The Montgomery ladder “differential addition chain” will provide a way to compute  $\mathbf{x}([m]P)$  using only  $\mathbf{xADD}$ s and  $\mathbf{xDBL}$ s

## The Montgomery ladder for $[m]_*$

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```
pscalar(m, n, x(P))
{
    A0 = x(0); A1 = x(P);
    for (i = n-1; i >= 0; i--)
        (T0, T1) = cswap(mi, A0, A1);
        (T0, T1) = (xDBL(T0), xADD(T0, T1,
        ↪ x(P))); // or a fused ``xDBLADD``
        (A0, A1) = cswap(mi, T0, T1);
    return A0;
}
```

## The Montgomery ladder for $[m]_*$ (cont.)

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Why does this work?

- ▶  $\mathbf{xADD}$  needs as input  $\mathbf{x}(P)$ ,  $\mathbf{x}(Q)$ ,  $\mathbf{x}(P \ominus Q)$
- ▶ But we have already seen that in the original ladder  $A_1 \ominus A_0$  is always equal to  $P$ 
  - ▶ Here:  $A_1 \ominus A_0 = \mathbf{x}(P)$
- ▶ Since  $T_0 \ominus T_1 = A_1 \ominus A_0$  or  $A_0 \ominus A_1$ , it is equal to  $\pm P$  (in the original ladder)
- ▶ So  $\mathbf{x}(T_0 \ominus T_1) = \mathbf{x}(P)$
- ▶ So here,  $T_0 \ominus T_1 = \mathbf{x}(P)$  directly

## x-line arithmetic on Montgomery curves

We still need to define explicit formulas for  $\mathbf{xADD}$  and  $\mathbf{xDBL}$ . We will show that for curves given in a Montgomery model, which (along with the above ladder) were originally introduced to speed up ECM factorisation (formulas also exist for the more general Weierstraß model, but they're slower)

A Montgomery curve  $E/\mathbb{F}_q$  is given by the equation  $BY^2Z = X^3 + AX^2Z + XZ^2$  where  $B, A \pm 2 \neq 0$ . One can then show the formulas:

$\mathbf{xADD}((X_P : Z_P), (X_Q : Z_Q), (X_{P \oplus Q} : Z_{P \oplus Q})) = (Z_{P \oplus Q}(S_P T_Q + T_P S_Q)^2 : X_{P \oplus Q}(S_P T_Q - T_P S_Q)^2)$ , where  $S_\alpha := X_\alpha - Z_\alpha$ ,  $T_\alpha := X_\alpha + Z_\alpha \rightsquigarrow$  does not depend on  $A$  nor  $B$ !

$\mathbf{xDBL}(X : Z) = (UV : W(U + CW))$ , where  $U := (X + Z)^2$ ,  $V := (X - Z)^2$ ,  $W := R - S$ ,  $C := (A - 2)/4 \rightsquigarrow$  only depends on  $A$ !

We can now do elliptic-curve Diffie-Hellman in two ways

- ▶ Take  $P \in E(\mathbb{F}_q)$ ,  $\mathcal{A}$  computes and sends  $[a]P$ , receives  $[b]P$  and computes  $[ab]P$  (Working in  $E(\mathbb{F}_q)$ )
- ▶ Take  $\mathbf{x}(P)$ ,  $P \in E(\mathbb{F}_q)$ ,  $\mathcal{A}$  computes and sends  $[a]_*P$ , receives  $[b]_*P$  and computes  $[ab]_*P$  (Working in  $E(\mathbb{F}_q)/\langle \Theta \rangle$ )

In both cases, we must check that  $P$  lies on  $E(\mathbb{F}_q)$  ( $\leadsto$  possible problems if someone is lying/injected a fault/made a mistake...

Also somewhat expensive)

- ▶ Can we define another variant s.t. no check is necessary?

## (Quadratic) twists of Montgomery curves

Let  $E/\mathbb{F}_q : BY^2Z = X^3 + AX^2Z + XZ^2$ ,  
 $E'/\mathbb{F}_q : B'Y^2Z = X^3 + AX^2Z + XZ^2$ , be two Montgomery curves;  
 $E$  and  $E'$  are isomorphic via  $(X, Y) \mapsto (X, \sqrt{B/B'}Y)$

- ▶ If  $B/B'$  is a square in  $\mathbb{F}_q$  ( $\square_{\mathbb{F}_q}(B/B')$ ),  $E$  and  $E'$  are isomorphic (“the same”) over  $\mathbb{F}_q$
- ▶ Otherwise,  $\square_{\mathbb{F}_{q^2}}(B/B')$  since  $\mathbb{F}_{q^2} \cong \mathbb{F}_q[\sqrt{R}] = \mathbb{F}_q/\langle X^2 - R \rangle$  for any non-square  $R$  in  $\mathbb{F}_q$ , so  $E$  and  $E'$  are isomorphic over  $\mathbb{F}_{q^2}$ , but **not** (“are different”) over  $\mathbb{F}_q$ , and  $E'$  is said to be a *quadratic twist* of  $E$
- ▶ Also  $\neg \square_{\mathbb{F}_q}(B/B')$  iff. exactly one of  $B$  or  $B'$  is a non-square. (If neither is a square and  $p := \text{char}(\mathbb{F}_q)$ ,  $b := \left(\frac{N(B)}{p}\right) = -1$ ,  $b' := \left(\frac{N(1/B')}{p}\right) = \left(\frac{N(B')}{p}\right) = -1$ , and  $\left(\frac{N(B/B')}{p}\right) = bb' = 1$  since both the field norm and the Legendre symbol are multiplicative) (So all quadratic twists of  $E$  are  $\mathbb{F}_q$ -isomorphic)



## Quadratic twists (cont.)

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Now let  $E/\mathbb{F}_q : B \dots$ ,  $E'/\mathbb{F}_q : B' \dots$  be a curve and “its” quadratic twist (unique up to iso.) and  $x \in \mathbb{F}_q$ , then  $\exists P \in E(\mathbb{F}_q)$  or  $E'(\mathbb{F}_q)$  s.t.  $x(P) = x$ . Proof (affine case):

- ▶ Let  $x' := x^3 + Ax^2 + x$ , and assume w.l.o.g. that  $\square_{\mathbb{F}_q}(B), \neg \square_{\mathbb{F}_q}(B')$
- ▶ Then if  $\square_{\mathbb{F}_q}(x'), \square_{\mathbb{F}_q}(x'/B)$  and  $(x, \sqrt{x'/B}) \in E(\mathbb{F}_q)$
- ▶ Else  $\square_{\mathbb{F}_q}(x'/B')$  and  $(x, \sqrt{x'/B'}) \in E'(\mathbb{F}_q)$

Exercise: show that this would not be true if  $E$  and  $E'$  were  $\mathbb{F}_q$ -isomorphic

## Back to $x$ -only Diffie-Hellman

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We now have a strategy for avoiding point validation in ( $x$ -only) ECDH:

- ▶ Find a curve pair  $(E/\mathbb{F}_q, E'/\mathbb{F}_q)$  where  $E'$  is a quadratic twist of  $E$ , and the DLP/CDHP is hard on *both* of them (in that case we say that  $E$  is *twist-secure*)
- ▶ Pick  $x \in \mathbb{F}_q$ ,  $\mathcal{A}$  computes and sends  $[a]_*P$ , receives  $[b]_*P$  and computes  $[ab]_*P$ , where  $P$  is implicitly defined by  $x$  and is on  $E(\mathbb{F}_q)$  or  $E'(\mathbb{F}_q)$  (Working in  $E(\mathbb{F}_q)/\langle\ominus\rangle \cup E'(\mathbb{F}_q)/\langle\ominus\rangle$ ) (One must still check that  $\langle P \rangle$  for the induced  $P$  has a large order, and sometimes one may require that this group's order is prime, which is not guaranteed here)

$\rightsquigarrow$  The basis of Curve25519 software (Bernstein, 2006)