Cryptology complementary ↔ Finite fields — the practical side (1)

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**Finite Fields in practice** 

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- Digital processing of information ~> dealing with bits
- ▶ Error-correcting codes, crypto → need analysis → maths
- ▶  $\Rightarrow$  bits (no structure)  $\mapsto$  field elements (math object)
- ▶ "Natural" match:  $\{0,1\} \cong \mathbb{F}_2 \equiv \mathbb{Z}/2\mathbb{Z} \equiv$  "(natural) integers modulo 2"
- $\mathbb{F}_2$ : two elements (0, 1), two operations (+, ×)

- Addition  $\equiv$  exclusive or (XOR ( $\oplus$ ))
- Multiplication  $\equiv$  logical and ( $\land$ )
- $\bullet \Rightarrow$  "Boolean" arithmetic
- Fact: any Boolean function f: {0,1}<sup>n</sup> → {0,1} can be computed using only ⊕ and ∧
- Fact 2: ditto,  $g : \{0,1\}^n \rightarrow \{0,1\}^m$
- Fact 3: ditto, using NAND  $(\neg \circ \land)$

- We rather need bit strings  $\{0,1\}^n$  than single bits
- Now two "natural" matches:
- $\mathbb{F}_2^n$  (vectors over  $\mathbb{F}_2$ )
  - Can add two vectors
  - Cannot multiply "internally" (but there's a dot/scalar product)
- $\mathbb{Z}/2^n\mathbb{Z}$  (natural integers modulo  $2^n$ )
  - Can add, multiply
  - ▶ Not all elements are invertible (e.g. 2)  $\Rightarrow$  only a ring

# A third way

- Also possible:  $\mathbb{F}_{2^n}$ : an *extension* field
  - Addition "like in  $\mathbb{F}_2^n$ "
  - Plus an internal multiplication
  - All elements (except zero) are invertible
- (Just in a moment)

- Allows to perform operations on data
  - E.g. adding two messages together
- Vector spaces  $\Rightarrow$  linear algebra (matrices)
  - Powerful tools to solve "easy" problems
  - (Intuition: crypto shouldn't be linear)
- Fields ⇒ polynomials
  - With one or more variable
  - ightarrow  $\Rightarrow$  Can compute differentials
- Can mix  $\mathbb{F}_2^n$ ,  $\mathbb{Z}/2^n\mathbb{Z}$  to make things "hard"
  - Popular "ARX" strategy in symmetric cryptography (FEAL/MD5/SHA-1/Chacha/Speck/...)

- Just take the integers and reduce modulo N
  - Operations work "as usual"
  - Over a finite set
- Problem: have to ensure invertibility of all elements
  - Necessary condition N has to be prime
  - (Otherwise,  $N = pq \Rightarrow p \times q = 0 \mod N \Rightarrow$  neither is invertible)
  - ▶ In fact also sufficient:  $\mathbb{F}_p = \mathbb{Z}/p\mathbb{Z}$  is a field for p prime

- One can define the polynomials  $\mathbb{F}_p[X]$  over a finite field
- One can divide polynomials (e.g.  $(X^2 + X)/(X + 1) = X$ )
- ▶ ⇒ notion of remainder (e.g.  $(X^2 + X + 1)/(X + 1) = (X, 1)$
- ▶ ⇒ can define multiplication in  $\mathbb{F}_p[X]$  modulo a polynomial Q
  - If deg(Q) = n, operands are restricted to a finite set of poly. of deg < n</li>

- $\mathbb{F}_p[X]/Q$  is a finite set of polynomials
- With addition, multiplication working as usual (again)
- To make it a field: have to ensure invertibility of all elements
  - Necessary condition: Q is *irreducible*, i.e. has no non-constant factors (Q is "prime")
  - In fact also sufficient:  $\mathbb{F}_p[X]/Q$  is a field for Q irreducible over  $\mathbb{F}_p$
  - Claim: irreducible polynomials of all degrees exist over any given finite field

- How many elements does have a field built as 𝔽<sub>p</sub>[X]/Q, when deg(Q) = n?
- Describe the cardinality of finite fields that you know how to build
- Let  $\alpha \in \mathbb{F}_q = \mathbb{F}_p[X]/Q$ . what is the result of  $\alpha + \alpha + \ldots + \alpha$ (*p* - 1 additions)?

- Two finite fields of equal cardinality are unique up to isomorphism
- But different choices for Q may be possible  $\Rightarrow$  different *representations*
- One can build extension towers: extensions over fields that were already extension fields, iterating the same process as for a single extension

# How to implement finite field operations?

### ► **F**<sub>p</sub>:

- Addition: add modulo
- Multiplication: multiply modulo
- Inverse: use the extended Euclid algorithm or Little Fermat Theorem
- ► **F**<sub>p<sup>d</sup></sub>:
  - Addition: add modulo, coefficient-wise
  - Multiplication: multiply polynomials modulo (w.r.t. polynomial division) ⇒ Use LFSRs
  - Inverse: use the extended Euclid algorithm or Lagrange Theorem

## So what are LFSRs?

#### LFSR = Linear Feedback Shift Register

### LFSR (type 1)

An LFSR of length *n* over a field  $\mathbb{K}$  is a map  $\mathcal{L}: [s_{n-1}, s_{n-2}, \ldots, s_0] \mapsto [s_{n-2} - s_{n-1}r_{n-1}, s_{n-3} - s_{n-1}r_{n-2}, \ldots, s_0 - s_{n-1}r_1, -s_{n-1}r_0]$  where the  $s_i, r_i \in \mathbb{K}$ 

### LFSR (type 2)

An LFSR of length *n* over a field  $\mathbb{K}$  is a map  $\mathcal{L}: [s_{n-1}, s_{n-2}, \dots, s_0] \mapsto [s_{n-2}, s_{n-3}, \dots, s_0, s_{n-1}r_{n-1} + s_{n-2}r_{n-2} + \dots + s_0r_0]$  where the  $s_i, r_i \in \mathbb{K}$ 

Theorem: The two above definitions are "equivalent"

**Finite Fields in practice** 

## Characterization

An LFSR is fully determined by:

- Its base field  ${\mathbb K}$
- Its state/register size n
- Its feedback function  $(r_{n-1}, r_{n-2}, \ldots, r_0)$

An LFSR may be used to generate an infinite sequence  $(U_m)$  (valued in  $\mathbb{K}$ ):

**1** Choose an initial state  $S = [s_{n-1}, \ldots, s_0]$ 

2 
$$U_0 = S[n-1] = s_{n-1}$$

$$U_1 = \mathcal{L}(S)[n-1]$$

4 
$$U_2 = \mathcal{L}^2(S)[n-1]$$
, etc.

- The sequence generated by an LFSR is periodic (Q: Why?)
- Some LFSRs map non-zero initial states to the zero one (Q: Give an example?)
- Some LFSRs generate a sequence of maximal period (Q: What is it?)
- It is very easy to recover the feedback function of an LFSR from (enough outputs of) its generated sequence (Q: How?)

We will in fact mostly care about:

- LFSRs of type 1
- Over  $\mathbb{F}_2$
- $\ensuremath{\mathcal{L}}$  becomes:
  - 1 Shift bits to the left
  - If the (previous) msb was 1
    - Add (XOR) 1 to some state positions (given by the feedback function)

The feedback function of an LFSR can be written as a polynomial:

- $(r_{n-1}, r_{n-2}, \dots, r_0) \equiv X^n + r_{n-1}X^{n-1} + \dots + r_1X + r_0$
- $\mathcal{L}$  corresponds to the multiplication by  $X \mod the$  feedback polynomial

Example:

• Take  $\mathcal{L}$  of length 4 over  $\mathbb{F}_2$  and feedback polynomial  $X^4 + X + 1$ 

$$\rightarrow \mathcal{L}: (s_3, s_2, s_1, s_0) \mapsto (s_2, s_1, s_0 \oplus s_3, s_3)$$

- $\alpha \in \mathbb{F}_{2^n}$  is "a polynomial of deg < *n*"
- So  $\alpha = \alpha_{n-1}X^{n-1} + \ldots + \alpha_1X + \alpha_0$
- So we can multiply  $\alpha$  by  $X \Rightarrow \alpha_{n-1}X^n + \ldots + \alpha_1X^2 + \alpha_0X$
- But this may be of deg = n, so not in  $\mathbb{F}_{2^n}$
- So we reduce the result mod  $Q = q_n X^n + q_{n-1} X^{n-1} + \ldots + q_1 X + q_0$ , the defining polynomial of  $\mathbb{F}_{2^n} = \mathbb{F}_2[X]/Q$
- This can be implemented with an LFSR!

Case 1: deg( $\alpha X$ ) < n

- There's nothing to do
- Case 2:  $deg(\alpha X) = n$ 
  - Then  $deg(\alpha X Q) < n$
  - And  $\alpha X Q$  is precisely the remainder of  $\alpha X \div Q$
  - (Think how  $2N > a > N \mod N = a N$ )

- An element of  $\mathbb{F}_{2^n} = \mathbb{F}_2[X]/Q$  is a polynomial
- ... is a state of an LFSR with feedback polynomial Q
- Multiplication by X is done mod Q
- …is the result of clocking the LFSR once
- Multiplication by  $X^2$  is done by clocking the LFSR twice, etc.
- ▶ Multiplication by  $\beta_{n-1}X^{n-1} + \ldots + \beta_1X + \beta_0$  is done "the obvious way"

It is convenient to write  $\alpha = \alpha_{n-1}X^{n-1} + \ldots + \alpha_1X + \alpha_0$  as the integer  $a = \alpha_{n-1}2^{n-1} + \ldots + \alpha_12 + \alpha_0$ 

• Example:  $X^4 + X^3 + X + 1$  "=" 27 = 0x1B

Example 1:

# Example 2: • $\alpha = X^5 + X^3 + X$ , $\gamma = X^4 + X$ (0x12) • $\alpha \gamma = X^4 \alpha + X \alpha$ • $X^4 \alpha = X(X(X^7 + X^5 + X^3))$ • $X(X^7 + X^5 + X^3) = (X^8 + X^6 + X^4) + (X^8 + X^4 + X^3 + X + 1) = X^6 + X^3 + X + 1$ • $X(X^6 + X^3 + X + 1) = X^7 + X^4 + X^2 + X$ • $= X^7 + X^4 + X^2 + X$ (0x96) $+ X^6 + X^4 + X^2$ (0x54) $= X^7 + X^6 + X$ (0xC2)



- Implement (in C) the multiplication by X in  $\mathbb{F}_{2^8} \equiv \mathbb{F}_2[X]/X^8 + X^4 + X^3 + X + 1$ , using a byte (type uint8\_t) to represent field elements
- Using the previous function, implement the multiplication of two arbitrary elements