

Relative Hilbert-Post completeness for exceptions

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This talk is about a completeness result

Theorem.

The decorated theory for exceptions
is relatively Hilbert-Post complete.

In the paper:

- ▶ a detailed proof of this theorem
- ▶ and the key features for its verification in Coq

In this talk:

- ▶ the framework for this theorem
- ▶ and its meaning

Outline

The framework

Decorated logic for exceptions

Relative Hilbert-Post completeness

Conclusion and references

Framework

The general issue:

semantics
of programming **languages**

More precisely:

equational semantics
of programming languages with computational **effects**

Work in progress: IMPEX

IMPEX is a basic **imperative** language with **exceptions**:

$$c ::= \text{skip} \mid x := a \mid c; c \mid \text{if } b \text{ then } c \text{ else } c \mid \text{while } b \text{ do } c \\ \mid \text{throw } e \mid \text{try } c \text{ catch } e \Rightarrow c$$

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- ▶ $c : S \rightarrow S$, because c may use and modify the state?

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- ▶ $c : S \rightarrow S \times (1 + E)$, because c may raise an exception?

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- ▶ $c : S \rightarrow S$, because c may use and modify the state?
- ▶ $c : S \rightharpoonup S$, because c may not terminate?
- ▶ $c : S \rightharpoonup S \times (1 + E)$, because c may raise an exception?
- ▶ $c : S \times (1 + E) \rightharpoonup S \times (1 + E)$, for sequences “;”
and for the catch part of the try-catch block?

Three effects for IMPEX

- ▶ **State.** $f : X \rightarrow Y$ stands for $f : S \times X \rightarrow S \times Y$
- ▶ **Partiality.** $f : X \rightarrow Y$ stands for $f : X \multimap Y$
- ▶ **Exceptions.** $f : X \rightarrow Y$ stands for $f : X + E \rightarrow Y + E$

Goal.

Prove equivalence of commands in a logic where $c : 1 \rightarrow 1$ (effects are “hidden”, as in the syntax).

For instance, prove that:

if b is “pure” then

$$(x := a; x := b) \equiv (x := b)$$

or that:

while b do $c \equiv$

try (repeat (if b then c else throw e))

catch $e \Rightarrow$ skip

where repeat c is while true do c .

Goal (for IMPEX)

Prove equivalence of commands in a logic where $c : 1 \rightarrow 1$
(effects are “hidden”, as in the syntax)
and implement this logic in Coq

Method.

1. Design a **decorated** logic for each effect.
2. **Combine** the three logics.

Here: a decorated logic for the **exceptions** effect:

A term $f : X \rightarrow Y$ is interpreted as
a function $[[f]] : [[X]] + E \rightarrow [[Y]] + E$
where E is the set of **exception names**.

(**notation**: now, $[[\]]$ is omitted)

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Decorations and conversions

The decorated logic for exceptions is built from types, terms and equations, with

- ▶ three kinds of **terms**:
 - ▶ a **pure** term $f^{(0)}: X \rightarrow Y$ is interpreted as $f: X \rightarrow Y$
 - ▶ a **propagator** $f^{(1)}: X \rightarrow Y$ as $f: X \rightarrow Y + E$
 - ▶ a **catcher** $f^{(2)}: X \rightarrow Y$ as $f: X + E \rightarrow Y + E$

with **conversions** $\frac{f^{(0)}}{f^{(1)}}, \frac{f^{(1)}}{f^{(2)}}$

- ▶ and two kinds of **equations**:
 - ▶ a **strong** equation $f^{(2)} \equiv g^{(2)}: X \rightarrow Y$ is interpreted as $f = g: X + E \rightarrow Y + E$
 - ▶ a **weak** equation $f^{(2)} \sim g^{(2)}: X \rightarrow Y$ is interpreted as $f \circ \text{inl}_X = g \circ \text{inl}_X: X \rightarrow Y + E$

with **conversions** $\frac{f \equiv g}{f \sim g}, \frac{f^{(1)} \sim g^{(1)}}{f \equiv g}$

A decorated logic for exceptions

The logic L_E has **no type of exceptions**

It is generated by any pure signature and
for each exception name e (with type of parameters P_e):

- ▶ a **propagator** $\text{tag}_e^{(1)} : P_e \rightarrow 0$
interpreted as $\text{tag}_e : P_e \rightarrow E$
denoted $a \mapsto \boxed{a}_e$
- ▶ and a **catcher** $\text{untag}_e^{(2)} : 0 \rightarrow P_e$
interpreted as $\text{untag}_e : E \rightarrow P_e + E$

related by **weak equations**:

- ▶ $\text{untag}_e \circ \text{tag}_e \sim \text{id}_{P_e}$
- ▶ $\text{untag}_e \circ \text{tag}_{e'} \sim [\]_{P_e} \circ \text{tag}_{e'}$, when $e' \neq e$

which mean that $\text{untag}_e : E \rightarrow P_e + E$ satisfies:

$$\begin{cases} \boxed{a}_e \mapsto a \\ \boxed{a}_{e'} \mapsto \boxed{a}_{e'}, \text{ when } e' \neq e \end{cases}$$

A conversion in the opposite direction

The conversion $\frac{f^{(1)}}{f^{(2)}}$ means that

each function $f : X \rightarrow Y + E$ can be **extended** as
 $f' : X + E \rightarrow Y + E$, by propagating exceptions.

In the opposite direction

each function $g : X + E \rightarrow Y + E$ can be **restricted** as
 $g \circ \text{inl} : X \rightarrow Y + E$.

This is expressed in the decorated logic by the **downcast** construction:

$$\frac{f^{(2)} : X \rightarrow Y}{(\downarrow f)^{(1)} : X \rightarrow Y} \quad \text{with} \quad f^{(2)} \sim (\downarrow f)^{(1)}$$

throw and try-catch

The **core operations** $\text{tag}_e^{(1)} : P_e \rightarrow 0$ and $\text{untag}_e^{(2)} : 0 \rightarrow P_e$ are used for expressing the usual constructs:

► **throw**:

for each Y , $\text{throw}_{e,Y}^{(1)} : P_e \rightarrow Y$ is

$$\text{throw}_{e,Y} = [\]_Y \circ \text{tag}_e$$

it **raises** the exception e and **pretends** that it has type Y .

► **try-catch**:

for each $f^{(1)} : X \rightarrow Y$ and $g^{(1)} : P_e \rightarrow Y$
 $(\text{try } f \text{ catch } e \Rightarrow g)^{(1)} : X \rightarrow Y$ is

$$\text{try } f \text{ catch } e \Rightarrow g = \downarrow ([id_Y \mid g \circ \text{untag}] \circ f)$$

it is also a **propagator**: the catcher $\text{untag}_e^{(2)}$ is **encapsulated**

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About completeness

Fact. The decorated logic for exceptions is **sound** with respect to its interpretation:

Provable \implies Valid

Question. Is it complete?

For which notion of **completeness**?

- ▶ **Semantic** completeness?

Valid \implies Provable

- ▶ **Syntactic** completeness?

Every added unprovable sentence introduces an inconsistency, where **inconsistency** means:

- ▶ either **negation** inconsistency:
there is a sentence φ such that φ and $\neg\varphi$ are provable
- ▶ or **Hilbert-Post** inconsistency:
every sentence is provable

Here. **Relative** Hilbert-Post completeness

(Absolute) Hilbert-Post completeness

In a given logic:

- ▶ a **theory** is a set of sentences which is deductively closed
- ▶ a theory T is **consistent** if it does not contain all sentences
- ▶ a theory T is **H-P complete** if:
 - ▶ T is consistent and
 - ▶ any sentence added to T generates an inconsistent theory

So, H-P completeness is **maximal consistency**

Example. (H-P completeness is *very strong*)

Signature: N , $0 : 1 \rightarrow N$, $s : N \rightarrow N$

- ▶ The theory generated from the axiom $s \circ s \equiv s$ is not H-P complete
- ▶ The theory generated from $s \circ s \equiv s$ and $s \circ 0 \equiv 0$ is H-P complete: it is made of all equations but $s \equiv id_N$

Relative Hilbert-Post completeness

In a given logic L :

- ▶ a theory T is **H-P complete** if:
 - ▶ T is consistent and
 - ▶ any sentence added to T generates an inconsistent theory

In a given logic L extending a sublogic L_0 :

- ▶ a theory T of L is **relatively H-P complete** wrt L_0 if:
 - ▶ T is consistent and
 - ▶ for any sentence e of L there is a set E_0 of sentences of L_0 which is **T -equivalent** to e

Theorem.

In the logic L_E , under suitable assumptions [...],
the decorated theory for exceptions
is relatively H-P complete wrt the pure sublogic

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Conclusion

See the paper for:

- ▶ the implementation of the logic for exceptions in Coq
- ▶ a proof of the Theorem, checked with Coq

To improve:

- ▶ weaken the assumptions in the Theorem

A question:

- ▶ Relative H-P completeness seems more interesting in practice than absolute H-P completeness: why?

Work in progress: IMPEX

- ▶ exceptions: this talk
- ▶ states: essentially dual to exceptions
- ▶ non-termination: well-known(?)
- ▶ combination of the three logics...

Some references

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