Decorated proofs for states and exceptions

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June 13, 2012 IFIP WG1.3 meeting, Salamanca

## Effects

Several approaches for managing a large specification (/program):

- Modularity. Breaking down the specification into modules.
   Each module is right: its semantics is a "part" of the intended semantics.
- ▶ Refinement. Stepwise transformation of specifications.
  - Each step is right:

its semantics is a "generalization" of the intended semantics.

- Effects. Approximations, stepwise improved.
  - Each step is wrong:

its "apparent" semantics may be far from the intended semantics.

• Ex.: states, exceptions, ...

## States and exceptions

"pure"	states	exceptions	
Monads			
$f:X\to Y$	$f:X\to (Y\times S)^S$	$f: X \to Y + E$	
Lawvere theories + "handlers"			
operations	lookup, update	raise, (handle)	
Decorations			
$f:X\to Y$	$f: X \times S \to Y \times S$	$f: X + E \to Y + E$	
operations	lookup, update	raise, catch, handle	

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Moggi 91, Plotkin-Power 02, Schröder-Mossakowski 04, Levy 06, Plotkin-Pretnar 09, ...

### Semantics of effects

Several kinds of semantics for computational effects

- mathematical (past Aussois meeting)
- logical (this Salamanca meeting)
- operational (some next meeting?...)

## Outline

#### States

Exceptions

**Diagrammatic** logics

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# A property of imperative languages

The annihilation lookup-update property:

the command X := X does not modify the state

**Proof.** Let n be the value of X in the current state.

- ▶ First "X" (on the right) is evaluated as *n*.
- ► Then "X :=" (on the left) puts the value of X to n, without modifying the value of other locations.

Hence the state is not modified.

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Hence the state is not modified.

Remark. Observational equality of states: a state is characterized by the values of all locations.

Simplification. In this talk, there is only one location X: a state is characterized by the value of the location X.

A proof

Specification.

Sorts:	<i>N</i> , <i>U</i> (Unit)	
Operations:	$\ell: U \to N$	(lookup)
	$u: N \to U$	(update)
Equation:	$\ell \circ u \equiv id_N$	
Property:	$\ell$ "mono"	( $\equiv$ is observation wrt $\ell$ )

A proof

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Equation:	$\ell \circ u \equiv id_N$	
Property:	$\ell$ "mono"	( $\equiv$ is observation wrt $\ell)$
Theorem.	u	$v \circ \ell \equiv id_U$
Proof.	(subs (mon	st) $\frac{\ell \circ u \equiv id}{\ell \circ u \circ \ell \equiv \ell}$ o) $\frac{\mu \circ \ell \equiv id}{\mu \circ \ell \equiv id}$

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Theorem.	L	$u \circ \ell \equiv id_U$
Proof. (subst) $\frac{\ell \circ u \equiv id}{\ell \circ u \circ \ell \equiv \ell}$ (mono) $\frac{\ell \circ u \circ \ell \equiv id}{u \circ \ell \equiv id}$		
Remark. A shorter proof (since $U = Unit$ ):		
	(unit)	$) \frac{u \circ \ell : U \to U}{u \circ \ell \equiv id}$
The first proof	f looks "good"	, this one looks "bad"!?

## A decorated logic for states

Terms are classified:

- $f^{(0)}$ : f is pure if it cannot use nor modify the state.
- $f^{(1)}$ : f is an accessor if it can use the state, not modify it.
- $f^{(2)}$ : f is a modifier if it can use and modify the state.

Hierarchy rules:  $\frac{f^{(0)}}{f^{(1)}}, \frac{f^{(1)}}{f^{(2)}}.$ 

Equations are classified:

- $f \equiv g$ : strong equation: f and g return the same value and they have the same effect on the state.
- $f \sim g$ : weak equation: f and g return the same value but they may have different effects on the state.

Hierarchy rule:  $\frac{f \equiv g}{f \sim \sigma}$ .

Specification.

Sorts:	<i>N</i> , <i>U</i> (Unit)	
Operations:	$\ell^{(1)}: U  o N$	(lookup)
	$u^{(2)}:N ightarrow U$	(update)
Equation:	$\ell \circ u \sim id_N$	(same value)
Property:	ℓ "mono"	( $\equiv$ is observation wrt $\ell$

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Specification.

Sorts:	<i>N</i> , <i>U</i> (Unit)	
Operations:	$\ell^{(1)}: U  o N$	(lookup)
	$u^{(2)}:N ightarrow U$	(update)
Equation:	$\ell \circ u \sim id_N$	(same value)
Property:	ℓ "mono"	( $\equiv$ is observation wrt $\ell$
Theorem.		

$$u \circ \ell \equiv id_U$$

Proof.

$$(subst) \frac{\ell \circ u \sim id}{\ell \circ u \circ \ell \sim \ell}$$
$$(mono) \frac{u \circ \ell \sim \ell}{u \circ \ell \equiv id}$$

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Specification.

Sorts:	<i>N</i> , <i>U</i> (Unit)	
Operations:	$\ell^{(1)}: U  o N$	(lookup)
	$u^{(2)}:N ightarrow U$	(update)
Equation:	$\ell \circ u \sim id_N$	(same value)
Property:	ℓ "mono"	$(\equiv$ is observation wrt $\ell$
Theorem.		

$$u \circ \ell \equiv id_U$$

Proof.

$$(subst) \frac{\underbrace{\ell \circ u \sim id}}{\underbrace{\ell \circ u \circ \ell \sim \ell}}{u \circ \ell \equiv id}$$

Remark. A "good" proof is a proof which can be decorated.

# An explicit proof

Specification.

Sorts:	<i>N</i> , <i>U</i> (Unit)	and $\underline{S}$ (the sort of states)
Projections:	$\mathit{val}_X: X \leftarrow X  imes$	$\underline{S} \rightarrow \underline{S}$ : $st_X$
Operations:	$\ell: \underline{S} \to N$	(lookup)
	$u: N \times \underline{S} \to \underline{S}$	(update)
Equation:	$\ell \circ u \equiv val_N$	
Property:	$\ell$ mono	( $\equiv$ is observation wrt $\ell$ )

# An explicit proof

Specification.

Sorts:N, U (Unit)and  $\underline{S}$  (the sort of states)Projections: $vaI_X : X \leftarrow X \times \underline{S} \rightarrow \underline{S} : st_X$ Operations: $\ell : \underline{S} \rightarrow N$  (lookup) $u : N \times \underline{S} \rightarrow \underline{S}$  (update)Equation: $\ell \circ u \equiv vaI_N$ Property: $\ell$  mono( $\equiv$  is observation wrt  $\ell$ )Theorem.

Proof.

$$(subst) \frac{\frac{\ell \circ u \equiv val}{\ell \circ u \circ \langle \ell, id_S \rangle \equiv val \circ \langle \ell, id_S \rangle} \quad (proj) \frac{}{val \circ \langle \ell, id_S \rangle \equiv \ell}}{(mono) \frac{\ell \circ u \circ \langle \ell, id_S \rangle \equiv \ell}{u \circ \langle \ell, id_S \rangle \equiv id}}$$

## A span for states

A span in a category of logics:



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## A span for states





Does the intended semantics form a model?



Do the proofs respect the effect?



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## Outline

States

Exceptions

**Diagrammatic** logics

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## Duality

Fact. There is a duality between states and exceptions.

[Dumas&Duval&Fousse&Reynaud'12] MSCS (4 p.)

Consequence. A span for exceptions.



A decorated logic for exceptions

Terms are classified:

- $f^{(0)}$ : f is pure if it cannot throw nor catch exceptions.
- $f^{(1)}$ : f is a propagator if it can throw exceptions, not catch them.
- $f^{(2)}$ : f is a catcher if it can throw and catch exceptions. Hierarchy rules:  $\frac{f^{(0)}}{f^{(1)}}, \frac{f^{(1)}}{f^{(2)}}.$

Equations are classified:

- $f \equiv g$ : strong equation: f and g coincide on ordinary values and on exceptions.
- $f \sim g$ : weak equation: f and g coincide on ordinary values but they may be different on exceptions.

Hierarchy rule: 
$$\frac{f \equiv g}{f \sim g}$$

Simplification. There is only one type of exceptions.

Sorts:	<i>N</i> , 0 (empty)	
Operations:	$t^{(1)}:N ightarrow 0$	(tag, for throw)
	$c^{(2)}: 0 \rightarrow N$	(untag, for catch)
Equation:	$c \circ t \sim id_N$	(same on ordinary values)
Property:	<i>t</i> "epi"	$(\equiv$ is "same on the image of $t$ ")

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Simplification. There is only one type of exceptions.

Sorts:N, 0 (empty)Operations: $t^{(1)}: N \to 0$  (tag, for throw)<br/> $c^{(2)}: 0 \to N$  (untag, for catch)Equation: $c \circ t \sim id_N$  (same on ordinary values)Property:t "epi"( $\equiv$  is "same on the image of t")

Theorem.

$$t \circ c \equiv id_0$$

Proof.

$$(\operatorname{repl}) \underbrace{\frac{c \circ t \sim id}{t \circ c \circ t \sim t}}_{t \circ c \equiv id}$$

## Encapsulation

#### The public operations throw and try/catch or raise and handle

are defined in terms of the private operations tag and untag.

► For each Y:

*throw*  $_{Y} = []_{Y} \circ t : N \to Y$ 

• For each  $f: X \to Y$  and  $g: N \to Y$ :

 $try{f}catch{g} = \nabla(TRY{f}catch{g}) : X \to Y$ where  $TRY{f}catch{g} = [id_Y | g \circ c] \circ f$ 

## Encapsulation

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Corollary. For each  $f : X \to Y$ :

 $try{f}catch{throw_Y} \equiv f$ 

## Outline

States

Exceptions

**Diagrammatic logics** 

#### Some category theory

- A diagrammatic logic is
  - > a left adjoint functor between categories with colimits
  - and a localization.

$$\mathbf{S} \xrightarrow[]{\mathcal{L}} \mathcal{R} \xrightarrow{\mathcal{L}} \mathbf{T} \quad \text{with } \mathcal{L} \circ \mathcal{R} \cong \mathit{Id}_{\mathbf{T}}$$

induced by a morphism of limit sketches

$$\mathsf{E}_S \xrightarrow{\mathsf{e}} \mathsf{E}_T$$

[Gabriel-Zisman 67, Ehresmann 68]

## Models



- **S** is the category of specifications
- **T** is the category of theories
- the set of models of a specification Σ with values in a theory Θ is:

$$Mod_{\mathcal{L}}(\Sigma, \Theta) = Hom_{\mathsf{T}}(\mathcal{L}\Sigma, \Theta) \cong Hom_{\mathsf{S}}(\Sigma, \mathcal{R}\Theta)$$

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## Proofs



► a rule with hypothesis H and conclusion C is a fraction from C to H

$$\mathcal{H} \xrightarrow[\leftarrow - - - -]{} \mathcal{H}' \longleftarrow \mathcal{C}$$

- an instance of  $\mathcal{H}$  in  $\Sigma$  is a fraction from  $\mathcal{H}$  to  $\Sigma$
- an inference step is a composition of fractions



The category of diagrammatic logics

A morphism of diagrammatic logics  $F : \mathcal{L} \to \mathcal{L}'$ is a pair of locally presentable functors such that:



induced by a commutative square of limit sketches

A span of logics for states





### Modifiers



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#### Accessors



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## Pure expressions



## Conclusion

Decorated logics work quite well for effects, mainly because of their notion of morphism.

#### A morphism of logics

maps specifications to specifications and proofs to proofs. and it is made of left adjoint functors.

Future work include:

operational semantics for effects,

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decorated proofs in Coq?...

#### An assistant for decorated proofs?

It seems quite easy to use Coq for decorated proofs. *(Work in progress with Damien Pous)* 

Remark. This is easy because there is NO rule like:

 $\frac{f^{(2)} \equiv g^{(0)}}{f^{(0)}}$ 

Property. The extension from "the logic for signatures" to "the logic for specifications", which is conservative for the apparent logic, remains conservative for the decorated logic.

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⇒ Towards a notion of signature for diagrammatic logics? (Work in progress with Arthur Guillon)