# Decorated proofs for states and exceptions 

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IFIP WG1.3 meeting, Salamanca

## Effects

Several approaches for managing a large specification (/program):

- Modularity. Breaking down the specification into modules.
- Each module is right: its semantics is a "part" of the intended semantics.
- Refinement. Stepwise transformation of specifications.
- Each step is right:
its semantics is a "generalization" of the intended semantics.
- Effects. Approximations, stepwise improved.
- Each step is wrong:
its "apparent" semantics may be far from the intended semantics.
- Ex.: states, exceptions, ...


## States and exceptions

| "pure" | states | exceptions |
| :---: | :---: | :---: |
| Monads |  |  |
| $f: X \rightarrow Y$ | $f: X \rightarrow(Y \times S)^{S}$ | $f: X \rightarrow Y+E$ |
| Lawvere theories + "handlers" |  |  |
| operations | lookup, update | raise, (handle) |
| Decorations |  |  |
| $f: X \rightarrow Y$ <br> operations | $f: X \times S \rightarrow Y \times S$ <br> lookup, update | $f: X+E \rightarrow Y+E$ <br> raise, catch, handle |

Moggi 91, Plotkin-Power 02,
Schröder-Mossakowski 04, Levy 06, Plotkin-Pretnar 09, ...

## Semantics of effects

Several kinds of semantics for computational effects

- mathematical (past Aussois meeting)
- logical (this Salamanca meeting)
- operational (some next meeting?...)


## Outline

## States

## Exceptions

Diagrammatic logics

## A property of imperative languages

The annihilation lookup-update property:

$$
\text { the command } X:=X \text { does not modify the state }
$$

Proof. Let $n$ be the value of $X$ in the current state.

- First " $X$ " (on the right) is evaluated as $n$.
- Then " $X:=$ " (on the left) puts the value of $X$ to $n$, without modifying the value of other locations.
Hence the state is not modified. $\square$


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- Then " $X:=$ " (on the left) puts the value of $X$ to $n$, without modifying the value of other locations.
Hence the state is not modified.
Remark. Observational equality of states:
a state is characterized by the values of all locations.
Simplification. In this talk, there is only one location $X$ :
a state is characterized by the value of the location $X$.


## A proof

Specification.
Sorts: $\quad N, U$ (Unit)
Operations: $\quad \ell: U \rightarrow N$ (lookup)
$u: N \rightarrow U \quad$ (update)
Equation: $\quad \ell \circ u \equiv i d_{N}$
Property: $\quad \ell$ "mono" ( $\equiv$ is observation wrt $\ell$ )

## A proof

Specification.

Sorts:
Operations:

$$
\begin{array}{ll}
\ell: U \rightarrow N & \text { (lookup) } \\
u: N \rightarrow U & \text { (update) }
\end{array}
$$

Equation: $\quad \ell \circ u \equiv i d_{N}$
Property: $\quad \ell$ "mono" ( $\equiv$ is observation wrt $\ell$ )
Theorem.

$$
\begin{aligned}
& u \circ \ell \equiv i d u \\
& \text { (subst) } \frac{\ell \circ u \equiv i d}{\ell \circ u \circ \ell \equiv \ell} \\
& \text { (mono) } \frac{\ell \circ \ell \equiv i d}{u \circ}
\end{aligned}
$$

## A proof

Specification.
Sorts:

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N, U \text { (Unit) }
$$

Operations: $\quad \ell: U \rightarrow N$ (lookup)

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u: N \rightarrow U \quad \text { (update) }
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Equation: $\quad \ell \circ u \equiv i d_{N}$
Property: $\quad \ell$ "mono" ( $\equiv$ is observation wrt $\ell$ )
Theorem.

$$
u \circ \ell \equiv i d_{u}
$$

Proof.

$$
\begin{aligned}
& (\text { subst }) \frac{\ell \circ u \equiv i d}{\ell \circ u \circ \ell \equiv \ell} \\
& \text { (mono) } \frac{\ell \circ \ell \equiv i d}{u \circ}
\end{aligned}
$$

Remark. A shorter proof (since $U=U n i t$ ):

$$
\text { (unit) } \frac{u \circ \ell: U \rightarrow U}{u \circ \ell \equiv i d}
$$

The first proof looks "good", this one looks "bad"!?

## A decorated logic for states

Terms are classified:

- $f^{(0)}: f$ is pure if it cannot use nor modify the state.
- $f^{(1)}: f$ is an accessor if it can use the state, not modify it.
- $f^{(2)}: f$ is a modifier if it can use and modify the state.

Hierarchy rules: $\frac{f^{(0)}}{f^{(1)}}, \frac{f^{(1)}}{f^{(2)}}$.
Equations are classified:

- $f \equiv g$ : strong equation: $f$ and $g$ return the same value and they have the same effect on the state.
- $f \sim g$ : weak equation: $f$ and $g$ return the same value but they may have different effects on the state.
Hierarchy rule: $\frac{f \equiv g}{f \sim g}$.


## A decorated proof

Specification.
Sorts: $\quad N, U$ (Unit)

Operations: $\quad \ell^{(1)}: U \rightarrow N$ (lookup)
$u^{(2)}: N \rightarrow U$ (update)
Equation: $\quad \ell \circ u \sim i d_{N} \quad$ (same value)
Property: $\quad$ "mono" ( $\equiv$ is observation wrt $\ell$ )

## A decorated proof

Specification.
Sorts:
Operations:

## $N, U$ (Unit)

$\ell^{(1)}: U \rightarrow N$ (lookup)
$u^{(2)}: N \rightarrow U$ (update)
Equation: $\quad \ell \circ u \sim i d_{N} \quad$ (same value)
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Theorem.

$$
u \circ \ell \equiv i d_{u}
$$

Proof.

$$
\begin{aligned}
& (\text { subst }) \frac{\ell \circ u \sim i d}{\ell \circ u \circ \ell \sim \ell} \\
& \text { (mono) } \frac{u \circ \ell \equiv i d}{}
\end{aligned}
$$

## A decorated proof

Specification.
Sorts: $\quad N, U$ (Unit)
Operations: $\quad \ell^{(1)}: U \rightarrow N$ (lookup)

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Equation: $\quad \ell \circ u \sim i d_{N} \quad$ (same value)
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Theorem.

$$
u \circ \ell \equiv i d_{u}
$$

Proof.

$$
\begin{aligned}
& \left(\text { subst) } \frac{\ell \circ u \sim i d}{\ell \circ u \circ \ell \sim \ell}\right. \\
& (\text { mono }) \frac{u \circ \ell \equiv i d}{}
\end{aligned}
$$

Remark. A "good" proof is a proof which can be decorated.

## An explicit proof

Specification.
Sorts: $\quad N, U$ (Unit) and $\underline{S}$ (the sort of states)
Projections: $\quad v a l_{X}: X \leftarrow X \times \underline{S} \rightarrow \underline{S}: s t_{X}$
Operations: $\quad \ell: \underline{S} \rightarrow N \quad$ (lookup)
$u: N \times \underline{S} \rightarrow \underline{S} \quad$ (update)
Equation: $\quad \ell \circ u \equiv v a l_{N}$
Property: $\quad \ell$ mono $\quad(\equiv$ is observation wrt $\ell$ )

## An explicit proof

Specification.
Sorts: $\quad N, U$ (Unit) and $\underline{S}$ (the sort of states)
Projections: $\quad$ val ${ }_{X}: X \leftarrow X \times \underline{S} \rightarrow \underline{S}: s t_{X}$
Operations: $\quad \ell: \underline{S} \rightarrow N \quad$ (lookup)

$$
u: N \times \underline{S} \rightarrow \underline{S} \quad \text { (update) }
$$

Equation: $\quad \ell \circ u \equiv v a l_{N}$
Property: $\quad \ell$ mono $\quad(\equiv$ is observation wrt $\ell$ )
Theorem.

$$
u \circ\left\langle\ell, i d_{s}\right\rangle \equiv i d_{s}
$$

Proof.

$$
\begin{aligned}
& \text { (subst) } \frac{\ell \circ u \equiv v a l}{\text { (trans) } \frac{\ell \circ u \circ\left\langle\ell, i d_{s}\right\rangle \equiv \text { val } \circ\left\langle\ell, i d_{s}\right\rangle}{} \quad \text { (proj) } \frac{}{\text { val } \circ\left\langle\ell, i d_{s}\right\rangle \equiv \ell}} \frac{(\text { mono }) \frac{\ell \circ u \circ\left\langle\ell, i_{s}\right\rangle \equiv \ell}{u \circ\left\langle\ell, i d_{s}\right\rangle \equiv i d}}{}
\end{aligned}
$$

## A span for states

A span in a category of logics:


## A span for states

A span in a category of logics:


Does the intended semantics form a model?


Do the proofs respect the effect?


## Outline

## States

Exceptions

Diagrammatic logics

## Duality

Fact. There is a duality between states and exceptions.
[Dumas\&Duval\&Fousse\&Reynaud'12] MSCS (4 p.)
Consequence. A span for exceptions.


## A decorated logic for exceptions

Terms are classified:

- $f^{(0)}: f$ is pure if it cannot throw nor catch exceptions.
- $f^{(1)}: f$ is a propagator if it can throw exceptions, not catch them.
- $f^{(2)}: f$ is a catcher if it can throw and catch exceptions.

Hierarchy rules: $\frac{f^{(0)}}{f^{(1)}}, \frac{f^{(1)}}{f^{(2)}}$.
Equations are classified:

- $f \equiv g$ : strong equation: $f$ and $g$ coincide on ordinary values and on exceptions.
- $f \sim g$ : weak equation: $f$ and $g$ coincide on ordinary values but they may be different on exceptions.
Hierarchy rule: $\frac{f \equiv g}{f \sim g}$.


## A decorated proof

Simplification. There is only one type of exceptions. Sorts: $\quad N, 0$ (empty)
Operations: $\quad t^{(1)}: N \rightarrow 0 \quad$ (tag, for throw) $c^{(2)}: 0 \rightarrow N \quad$ (untag, for catch)
Equation: $\cot \sim i d_{N} \quad$ (same on ordinary values)
Property: $\quad t$ "epi" ( $\equiv$ is "same on the image of $t$ ")

## A decorated proof

Simplification. There is only one type of exceptions.
Sorts: $\quad N, 0$ (empty)
Operations: $\quad t^{(1)}: N \rightarrow 0 \quad$ (tag, for throw) $c^{(2)}: 0 \rightarrow N \quad$ (untag, for catch)
Equation: $\quad c \circ t \sim i d_{N} \quad$ (same on ordinary values)
Property: $\quad t$ "epi" ( $\equiv$ is "same on the image of $t$ ")
Theorem.

$$
t \circ c \equiv i d_{0}
$$

Proof.

$$
(\text { repl }) \frac{c \circ t \sim i d}{t(\mathrm{epi})} \frac{t \circ c \circ t \sim t}{t \circ c \equiv i d}
$$

## Encapsulation

The public operations throw and try/catch
or raise and handle
are defined in terms of the private operations tag and untag.

- For each $Y$ :

$$
\text { throw }_{Y}=[]_{Y} \circ t: N \rightarrow Y
$$

- For each $f: X \rightarrow Y$ and $g: N \rightarrow Y$ :

$$
\begin{gathered}
\operatorname{try}\{f\} \operatorname{catch}\{g\}=\nabla(\operatorname{TRY}\{f\} \operatorname{catch}\{g\}): X \rightarrow Y \\
\quad \text { where } \operatorname{TRY}\{f\} \operatorname{catch}\{g\}=\left[i d_{Y} \mid g \circ c\right] \circ f
\end{gathered}
$$

## Encapsulation

The public operations throw and try/catch
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\quad \text { where } \operatorname{TRY}\{f\} \operatorname{catch}\{g\}=\left[i d_{Y} \mid g \circ c\right] \circ f
\end{gathered}
$$

Corollary. For each $f: X \rightarrow Y$ :

$$
\operatorname{try}\{f\} \text { catch }\left\{\text { throw }_{Y}\right\} \equiv f
$$

## Outline

## States

## Exceptions

Diagrammatic logics

## Some category theory

A diagrammatic logic is

- a left adjoint functor between categories with colimits
- and a localization.

induced by a morphism of limit sketches

$$
\mathbf{E}_{S} \xrightarrow{\mathbf{e}} \mathbf{E}_{T}
$$

[Gabriel-Zisman 67, Ehresmann 68]

## Models



- $\mathbf{S}$ is the category of specifications
- $\mathbf{T}$ is the category of theories
- the set of models of a specification $\Sigma$ with values in a theory $\Theta$ is:

$$
\operatorname{Mod}_{\mathcal{L}}(\Sigma, \Theta)=\operatorname{Hom}_{\mathbf{T}}(\mathcal{L} \Sigma, \Theta) \cong \operatorname{Hom}_{\mathbf{S}}(\Sigma, \mathcal{R} \Theta)
$$

## Proofs



- a rule with hypothesis $\mathcal{H}$ and conclusion $\mathcal{C}$ is a fraction from $\mathcal{C}$ to $\mathcal{H}$

$$
\mathcal{H} \rightleftarrows---\longrightarrow \mathcal{H}^{\prime} \longleftarrow \mathcal{C}
$$

- an instance of $\mathcal{H}$ in $\Sigma$ is a fraction from $\mathcal{H}$ to $\Sigma$
- an inference step is a composition of fractions



## The category of diagrammatic logics

A morphism of diagrammatic logics $F: \mathcal{L} \rightarrow \mathcal{L}^{\prime}$ is a pair of locally presentable functors such that:

induced by a commutative square of limit sketches

## A span of logics for states



Modifiers


## Accessors

$$
X \xrightarrow{f^{(1)}} Y
$$

$$
X \xrightarrow{f} Y
$$

## Pure expressions

$$
X \xrightarrow{f^{(0)}} Y
$$



## Conclusion

Decorated logics work quite well for effects, mainly because of their notion of morphism.

A morphism of logics
maps specifications to specifications and proofs to proofs.
and it is made of left adjoint functors.
Future work include:

- operational semantics for effects,
- decorated proofs in Coq?...


## An assistant for decorated proofs?

It seems quite easy to use Coq for decorated proofs. (Work in progress with Damien Pous)
Remark. This is easy because there is NO rule like:

$$
\frac{f^{(2)} \equiv g^{(0)}}{f^{(0)}}
$$

Property. The extension from "the logic for signatures" to "the logic for specifications", which is conservative for the apparent logic, remains conservative for the decorated logic.
$\Rightarrow$ Towards a notion of signature for diagrammatic logics?
(Work in progress with Arthur Guillon)

