

Algebraic Algorithms for Cryptology

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M1 MoSIG / Info / AM



Content: computer algebra foundations for cryptology

- Computational aspects of **integer arithmetic**, **finite groups**, and **finite fields**.
 - algorithms and complexity analysis
 - software implementations
- Application to error correcting codes

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- $11 \times 1.5h$ of CTD (mix of plenary lecture and tutorial)
- 2 TP (lab session) as home-work

Grading: average of the TP grades

Introduction

Complexity analysis

Computational Arithmetic

Computational Algebra

Coding theory

Algebraic Computing

Computing: Algorithms, Complexity, Implementations

Security in cryptology relies on **one-way functions**: easy to compute, but hard to invert

Easy: cost analysis, fast software implementations

Hard: complexity theory and reductions, fast implementation of expensive attacks

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Algebra: finite fields, finite groups, integer and polynomial arithmetic

A good source of **one way functions**:

- integer multiplication/factorization,
- exponentiation / discrete logarithm in a group, e.g. $(\mathbb{F}_q)^*$
- algebraic coding theory, etc

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- in time
- in space

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- Define units: which operation has cost 1 ? Which data can be stored in space 1 ?

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- Cost only depends on the input size (or a parameter related to it):
 - uniform across all instances
 - worst case analysis, (sometimes average case analysis)

$$C(n) =$$

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- Cost only depends on the input size (or a parameter related to it):
 - uniform across all instances
 - worst case analysis, (sometimes average case analysis)
- Asymptotic analysis : mostly care about large instances

$$C(n) = O(n^2)$$

Asymptotics

Landau notation:

- $f(n) = O(g(n))$ iff $f(n) \leq Kg(n) \forall n \geq n_0$ for some $K > 0$ and $n_0 \geq 0$
- $f(n) = \Omega(g(n))$ iff $g(n) = \mathcal{O}(f(n))$
- $f(n) = \Theta(g(n))$ iff $f(n) = \mathcal{O}(g(n))$ and $g(n) = \mathcal{O}(f(n))$

Equivalently, $f(n) = O(g(n))$ if $f(n)/g(n)$ is bounded by a constant for all n sufficiently large.

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Example

$$2n^3 - 3n^2 \log n + 5n + 12 = \Theta(n^3)$$

$$n + 1 = O\left(\frac{1}{1000}n\right)$$

$$n \log n = O(n^2)$$

$$n^2 + 100000n^{1.9} = \Omega(n^2)$$

$$(3n + 1) \log^2 n \neq O(n \log n)$$

$$2^n \neq O(n^k) \text{ for any } k \in \mathbb{Z}$$

poly-logarithmic notations (*soft-O*)

$f(n) = \tilde{\mathcal{O}}(g(n))$ iff $f(n) = \mathcal{O}(g(n) \log^e g(n))$ for some $e > 0$

poly-logarithmic notations (*soft-O*)

$f(n) = \mathcal{O}^\sim(g(n))$ iff $f(n) = \mathcal{O}(g(n) \log^e g(n))$ for some $e > 0$

Example

$$n \times \log n \times \log \log n = \mathcal{O}^\sim(n)$$

\rightsquigarrow Quasi-linear cost.

Linear or Exp time ?

Size of an integer n represented in base 2 : $s = \lceil \log_2 n \rceil$ bits.

$$n = \Theta(2^s) = \Theta(\exp(s))$$

~> any algorithm working on an integer n with cost linear in n takes actually an exponential time in the input size.

Orders of magnitude in practice

Nowadays' computers are quite fast

Speed of a PC: 3GHz $\rightsquigarrow 3 \times 10^9 \times 4 \times 2 \text{ int64}_t$ mult. per sec.

- Video projector is at 3m of the screen: $300\,000 \text{ km/s} \rightsquigarrow 10^{-8} \text{ s}$
- 240 multiplications done before the light reaches the screen

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- Costs for algorithms working with 128 bit integers

Cost	s	s^2	s^3	s^4	$n = 2^s$
Nb of ops	128	16 384	$2 \cdot 10^6$	$3 \cdot 10^8$	10^{39}
Time on a 2.5Ghz PC	5.3 ns	$0.68 \mu\text{s}$	$87.4 \mu\text{s}$	11.2 ms	$2^{93.5} \text{ s}$

$\rightsquigarrow 2^{93.5} \text{ s} \approx 2^{34.5} \times \approx 2.4 \times 10^{10} \times \text{the age of the universe !}$

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Complexity analysis

Computational Arithmetic

- Integer arithmetic

- Arithmetic of Integers modulo

- The Chinese Remainder Theorem

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Fixed precision 32, 64 bits : word size integers

`uint32_t`: $[0..2^{32} - 1]$

`int32_t`: $[-2^{31} + 1..2^{31} - 1]$

`uint64_t`: $[0..2^{64} - 1]$

`int64_t`: $[-2^{63} + 1..2^{63} - 1]$

Atomic cost:

- add, mul, sub: ≈ 1 clock cycle;
- div, mod : ≈ 10 clock cycles

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Alternatively, one can store integers on floating point types:

`float`: $[-2^{23} + 1..2^{23} - 1]$

`double`: $[-2^{52} + 1..2^{52} - 1]$

↪ faster on most CPUs, but slightly smaller representation capacity

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↪ used for small integers; small finite fields/rings, ...

Multi-precision

- No native hardware support
- Software emulation: C/C++ libraries GMP/MPFR:
 \rightsquigarrow vectors of 64 bits unsigned words (called limbs)



Basic arithmetic no longer have unit cost:

\rightsquigarrow depend on the number of limbs

$$s = \# \text{ of limbs} = (\log_2 n) / 64 = \log_{2^{64}} n$$

Multiprecision Integer arithmetic

Addition		$\mathcal{O}(s)$
	Classic	$\mathcal{O}(s^2)$
Multip.		
Division		$\mathcal{O}(s^2)$
GCD	Euclidean Alg.	$\mathcal{O}(s^2)$

Multiprecision Integer arithmetic

Addition			$\mathcal{O}(s)$
Multip.	Classic	$s < 32$ words	$\mathcal{O}(s^2)$
	Karatsuba	$32 < s < 256$	$\mathcal{O}(s^{1.585})$
	Toom-Cook		$\mathcal{O}(s^{1.465})$
	FFT	$s > 10000$ words	$\mathcal{O}(s \log s) = \mathcal{O}^\sim(s)$
Division			$\mathcal{O}(s^2)$
			$\mathcal{O}(\text{Mult}(s)) = \mathcal{O}^\sim(s)$
GCD	Euclidean Alg.		$\mathcal{O}(s^2)$
	Fast Euclid. Alg.		$\mathcal{O}(M(s) \log s) = \mathcal{O}^\sim(s)$

A swiss army knife for computing costs of divide and conquer algorithms

Theorem (Master Theorem)

Consider a divide and conquer algorithm, dividing the input in b parts of equal size, and making a recursive calls. Define $\alpha = \log_b a$. If its cost satisfies

$$\begin{cases} C(n) &= aC(\frac{n}{b}) + f(n) \\ C(1) &= c \end{cases}$$

then

1. If $f(n) = \mathcal{O}(n^{\alpha-\epsilon})$ for some $\epsilon > 0$ then $C(n) = \Theta(n^\alpha)$
2. If $f(n) = \Theta(n^\alpha)$ then $C(n) = \Theta(n^\alpha \log n)$
3. If $f(n) = \Omega(n^{\alpha+\epsilon})$ for some $\epsilon > 0$ and $af(n/b) \leq kf(n)$ with $k < 1$ then $C(n) = \Theta(f(n))$

The Euclidean Division

Theorem

For every $a, b \in \mathbb{Z}$, there is a unique pair $q, r \in \mathbb{Z}$ with $0 \leq r < |b|$ such that $a = bq + r$.

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Proof by a slow algorithm.

begin

$q_1 \leftarrow 0;$

$r_1 \leftarrow a;$

$ui \leftarrow 1;$

while $r_i \geq 0$ **do**

$r_{i+1} \leftarrow r_i - b;$

$q_{i+1} \leftarrow q_i + 1;$

$i = i + 1;$

return $(q, r) \leftarrow (q_i, r_i)$



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- q is the quotient
- r is the remainder, also called the residue of a modulo b , denoted by $r = a \bmod b$

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- Cost: nb of iter.: $q \approx a/b \approx 2^{s_a - s_b}$
 $\rightsquigarrow C(s_a, s_b) = \mathcal{O}(s_a 2^{s_a - s_b})$

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- using elementary school division algorithm $C(s_a, s_b) = \mathcal{O}(s_b(s_a - s_b))$

Definition (GCD = Greatest Common Divisor)

The GCD of a and b is the greatest integer g dividing both a and b

Example

- $\text{GCD}(12, 16) = 4$
- $\text{GCD}(12, 17) = 1 \rightsquigarrow 12$ and 17 are *coprime*

Property

- $GCD(-a, b) = GCD(a, b)$
- $GCD(a, b) = GCD(b, a)$
- $GCD(a, b) = GCD(a - b, b)$
- $GCD(a, b) = GCD(a \bmod b, b)$

where $a \bmod b$ is the remainder of the euclidean division of a by b .

GCD and Euclidean Algorithm

Problem

Given $a, b \in \mathbb{Z}$, find $g = \text{GCD}(a, b)$

begin

$r_0 = a;$

$r_1 = b;$

while $r_i \neq 0$ **do**

$r_{i+1} = r_{i-1} \bmod r_i;$

$i = i + 1;$

/ $r_{i-1} = r_i q_i + r_{i+1}$ */*

- The last $r_i \neq 0$ is the gcd of a and b

GCD and Euclidean Algorithm

Bezout relation

If $g = \text{GCD}(a, b)$, then there exist $u, v \in \mathbb{Z}$, coprime such that $g = ua + vb$

begin

$r_0 = a, u_0 = 1, v_0 = 0;$

$r_1 = b, u_1 = 0, v_1 = 1;$

while $r_i \neq 0$ **do**

$r_{i+1} = r_{i-1} \bmod r_i;$

/ $r_{i-1} = r_i q_i + r_{i+1}$ */*

$u_{i+1} = u_{i-1} - q_i u_i;$

$v_{i+1} = v_{i-1} - q_i v_i;$

$i = i + 1;$

- The last $r_i \neq 0$ is the gcd of a and b
- invariant $u_i a + v_i b = r_i$ for all $i \rightsquigarrow$ Bezout coefficients

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Finite ring and fields: $\mathbb{Z}/n\mathbb{Z}$

Integers modulo n

$\mathbb{Z}/n\mathbb{Z} = \{0, 1, \dots, n-1\}$ equipped with addition et mult. *modulo n* .

- use integer arithmetic
- reduce the results mod n

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Addition

```
c = a + b;  
if (c >= n) c = c - n;
```

Opposé

```
if (a) c = n - a; else c = a;
```

Multiplication

```
c = a * b;  
if (c >= n) c = c % n; // c modulo n
```

Inverse

```
...
```

Modular Inverse

Modulo n any non-zero element does not necessarily have an inverse: $2^{-1} \pmod{4}$

Computing the modular inverse $a^{-1} \pmod{n}$

$$\text{GCD}(a, n) = 1 \Leftrightarrow ua + vn = 1 \Leftrightarrow ua = 1 \pmod{n} \Leftrightarrow a^{-1} = u \pmod{n}.$$

Corollary

$\mathbb{Z}/p\mathbb{Z}$ is a field iff p is prime

Corollary

Any finite field is isomorphic to either

- $\mathbb{Z}/p\mathbb{Z}$ for a prime p or
- $\mathbb{Z}/p\mathbb{Z}[X]/(Q)$ where $Q \in \mathbb{Z}/p\mathbb{Z}[X]$ is irreducible

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Problem (Sunzi Suanjing)

Find n knowing that $\begin{cases} n \bmod 3 = 2, \\ n \bmod 5 = 3, \\ n \bmod 7 = 2 \end{cases}$

$\rightsquigarrow n = 23 + 105k$ for $k \in \mathbb{Z}$.

\rightsquigarrow unique integer between 0 and 104

The Chinese remainder theorem

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$\rightsquigarrow n = 23 + 105k$ for $k \in \mathbb{Z}$.

\rightsquigarrow unique integer between 0 and 104

Theorem

If p, q are coprime and x, y are residues modulo p and q . Then $\exists! A \in \mathbb{Z}_+, A < pq$, such that

$$\begin{cases} A = x \pmod{p} \\ A = y \pmod{q} \end{cases}$$

The Chinese remainder theorem

Theorem (Alternative formulation)

If p, q are coprime, then there is an isomorphism between the rings

$$\mathbb{Z}/p\mathbb{Z} \times \mathbb{Z}/q\mathbb{Z} \cong \mathbb{Z}/(pq)\mathbb{Z}.$$

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Isomorphism:

$$\begin{aligned} f : \quad \mathbb{Z}/(pq)\mathbb{Z} &\rightarrow \mathbb{Z}/p\mathbb{Z} \times \mathbb{Z}/q\mathbb{Z} \\ n &\mapsto (n \bmod p, n \bmod q) \end{aligned}$$

$$\begin{aligned} f^{-1} : \quad \mathbb{Z}/p\mathbb{Z} \times \mathbb{Z}/q\mathbb{Z} &\rightarrow \mathbb{Z}/(pq)\mathbb{Z} \\ (x, y) &\mapsto xq(q^{-1} \bmod p) + yp(p^{-1} \bmod q) \bmod pq \end{aligned}$$

The Chinese remainder theorem

Theorem

If m_1, \dots, m_k are pairwise relatively prime,

$$\mathbb{Z}/m_1\mathbb{Z} \times \cdots \times \mathbb{Z}/m_k\mathbb{Z} \cong \mathbb{Z}/(m_1 \cdots m_k)\mathbb{Z}.$$

Isomorphism:

$$\begin{aligned} f : \quad \mathbb{Z}/(m_1 \cdots m_k)\mathbb{Z} &\rightarrow \mathbb{Z}/m_1\mathbb{Z} \times \cdots \times \mathbb{Z}/m_k\mathbb{Z} \\ n &\mapsto (n \bmod m_1, \dots, n \bmod m_k) \\ f^{-1} : \quad \mathbb{Z}/m_1\mathbb{Z} \times \cdots \times \mathbb{Z}/m_k\mathbb{Z} &\rightarrow \mathbb{Z}/(m_1 \cdots m_k)\mathbb{Z} \\ (x_1, \dots, x_k) &\mapsto \sum_{i=1}^k x_i \Pi_i Y_i \bmod \Pi \end{aligned}$$

$$\text{where } \begin{cases} \Pi &= \prod_{i=1}^k m_i \\ \Pi_i &= \Pi/m_i \\ Y_i &= \Pi_i^{-1} \bmod m_i \end{cases}$$

Theorem (Alternative formulation)

If m_1, \dots, m_k are pairwise relatively prime and a_1, \dots, a_k are residues modulo resp. m_1, \dots, m_k . Then $\exists! A \in \mathbb{Z}_+, A < \prod_{i=1}^k m_i$, such that

$$A = a_i \pmod{m_i} \quad \forall i = 1 \dots k.$$

Analogy with the polynomials

Over the ring of polynomials $K[X]$ (for any field K),

$$P(a) = P \pmod{X - a}$$

Evaluate P in a

\leftrightarrow

Reduce P modulo $X - a$

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Polynomials	Integers
Evaluation: $y = P \pmod{X - a}$ $y = P(a)$	$y = N \pmod{m}$ $y = \text{"Evaluation" of } N \text{ in } m$
Interpolation: $P = \sum_{i=1}^k y_i \frac{\prod_{j \neq i} (X - a_j)}{\prod_{j \neq i} (a_i - a_j)}$	$N = \sum_{i=1}^k y_i \prod_{j \neq i} m_j (\prod_{j \neq i} m_j)^{-1} [m_i]$

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Definition (informally)

A group $(G, *, 1)$: is a set G with an associative law $*$ such that

- 1 is a neutral element $x * 1 = 1 * x = x$
- every element of G is invertible: $\forall x \in G \exists y \in G, x * y = y * x = 1$
- **Examples:** $(\mathbb{Z}, +, 0)$; $(\mathbb{Q} \setminus \{0\}, \times, 1)$

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A ring $(R, +, \times, 0, 1)$ is

- a group $(R, +, 0)$
- with an associative law \times with neutral element 1.
- such that $0 \times x = 0$
- **Examples:** $(\mathbb{Z}, +, \times, 0, 1)$; $(\mathbb{Z}/n\mathbb{Z}, +, \times, 0, 1)$; $(\mathbb{Z}[X], +, \times, 0, 1)$

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- **Examples:** $(\mathbb{Z}, +, \times, 0, 1)$; $(\mathbb{Z}/n\mathbb{Z}, +, \times, 0, 1)$; $(\mathbb{Z}[X], +, \times, 0, 1)$

A field $(F, +, \times, 0, 1)$ is

- a ring $(F, +, \times, 0, 1)$
- where every element except 0 has an inverse for \times
- equivalently such that $(F \setminus \{0\}, \times, 1)$ is a group.
- **Examples:** $(\mathbb{Q}, +, \times, 0, 1)$; $(\mathbb{Z}/p\mathbb{Z}, +, \times, 0, 1)$ for p prime

An example of a finite ring: $\mathbb{Z}/n\mathbb{Z}$

$\mathbb{Z}/n\mathbb{Z} = \{0, 1, \dots, n-1\}$ equipped with addition and mult. *modulo* n .

- $(\mathbb{Z}/n\mathbb{Z}, +, \times, 0, 1)$ is a ring
- not necessarily a field: e.g. $n = pq$
 - $\rightsquigarrow pq = 0 \pmod n$
 - \rightsquigarrow if p is invertible, then $p^{-1}pq = q = 0 \pmod n$
 - \rightsquigarrow neither p nor q have an inverse $\pmod n$

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 - \rightsquigarrow if p is invertible, then $p^{-1}pq = q = 0 \pmod n$
 - \rightsquigarrow neither p nor q have an inverse $\pmod n$

Theorem

$(\mathbb{Z}/n\mathbb{Z}, +, \times, 0, 1)$ is a field iff n is prime.

Constructive proof.

By the Extended Euclidean Algorithm



Multiplicative group of a ring

If $(R, +, \times, 0, 1)$ is a ring, not all elements of R are invertible for \times .

Definition (Multiplicative group of a ring R)

In a ring $(R, +, \times)$, the subset of the invertible elements w.r.t. \times is a group, called the multiplicative subgroup of R and denoted by R^* .

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- If R is a field, any non-zero element is invertible, $\rightsquigarrow R^* = R \setminus \{0\}$
- $(\mathbb{Z}/n\mathbb{Z})^* = \{x \in \mathbb{Z}/n\mathbb{Z} \text{ s.t. } \text{GCD}(x, n) = 1\}$

Outline

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Complexity analysis

Computational Arithmetic

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Algebraic structures

Finite groups

Galois fields

Coding theory

Definition

finite group: a group with a finite number of elements

order of an element x : $o(x) = \#\{x^i, i \in \mathbb{Z}\}$

order of a finite group: $o(G) = \#G$

cyclic group: a finite group generated by a single element: $G = \{g^i, i \in \mathbb{Z}\}$ for some $g \in G$

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Theorem (Lagrange)

For any finite group $(G, \times, 1)$ and any $a \in G$, we have $a^{\#G} = 1$.

Corollary

The order of any element divides that of the its group: $\forall a \in G, o(a) \mid \#G$

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Property

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Euler totient function

Definition

- *Euler Totient:* $\varphi(n) = \#(\mathbb{Z}/n\mathbb{Z})^*$
- *Hence* $\varphi(n) = \#\{x \in \mathbb{Z}/n\mathbb{Z}, \text{GCD}(x, n) = 1\}$

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Property

- $\varphi(p) = (p - 1)$ for p prime
- $\varphi(p^k) = (p - 1)p^{k-1}$ for p prime
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Example: $n = \prod_{i=1}^k p_i^{\alpha_i}$ (prime factor decomposition)

$$\varphi(n) = \prod_{i=1}^k p_i^{\alpha_i - 1} (p_i - 1)$$

Property

The number of generators in a cyclic group of order n is $\varphi(n)$

Proof.

If g is a generator. Then,

$$h \text{ is a generator} \Leftrightarrow h = g^i \text{ and } g = h^k \Leftrightarrow h = h^{ik \pmod n} \Leftrightarrow ik = 1 \pmod n.$$

□

Theorem (Euler)

Let $a, n \in \mathbb{Z}$. If $\text{GCD}(a, n) = 1$, then $a^{\varphi(n)} = 1 \pmod n$.

Theorem (Fermat)

If p is prime, then $a^p = a \pmod p \forall a \in \mathbb{Z}/p\mathbb{Z}$.

Théorème RSA

Theorem

For $n = pq$ with p and q prime, then

$$\forall k \in \mathbb{Z} \forall a \in \mathbb{Z}/n\mathbb{Z} \quad a^{1+k\varphi(n)} = a \pmod{n}$$

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Proof.

$$\varphi(n) = (p-1)(q-1)$$

- If a is invertible \rightsquigarrow Fermat: $a^{\varphi(n)} = 1 \pmod{n}$
- If $a = 0 \pmod{n} \rightsquigarrow$ trivial
- Otherwise:

modulo p : a invertible \rightsquigarrow Euler $(a^{p-1})^{q-1} = 1 \pmod{p} \rightsquigarrow a^{1+k\varphi(n)} = a \pmod{p}$

modulo q : $a = 0 \pmod{q} \rightsquigarrow a^{1+k\varphi(n)} = 0 = a \pmod{q}$

Chinese Remainder Theorem $\rightsquigarrow a^{\varphi(n)} = 1 \pmod{n}$



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Algebraic extensions

Consider a field $(K, +, \times)$, and a polynomial $P \in K[X]$ of degree d .

- $K[X]/(P)$ is the set of equivalence classes of $K[X]$ modulo P .
- This is the set of the $P \in K[X]$ with degree $< d$ equipped with the following laws

$$\textbf{Addition: } S + T = S(X) +_{K[X]} T(X) \pmod{P}$$

$$\textbf{Multiplication: } S \times T = S(X) \times_{K[X]} T(X) \pmod{P}$$

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Proof.

For all $S \in K[X]/(P)$, $\text{GCD}(S, P) = 1$ hence $\exists U, V, US + VP = 1$ thus S is invertible and $U = S^{-1} \pmod{P}$. □

Example

Over $(\mathbb{Z}/2\mathbb{Z})[X]$, let $P = (X + 1)(X^2 + X + 1)$ (non-irreducible).

- Then $(\mathbb{Z}/2\mathbb{Z})[X]/(P)$ is not a field: $X + 1$ is not invertible since $(X + 1)(X^2 + X + 1) = 0$

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Remark

This is a new finite field, with 4 elements (not of the form $\mathbb{Z}/p\mathbb{Z}$ since $p = 4$ is not prime)

Property

*Any finite field has a p^k elements where p is prime and $k \in \mathbb{Z}_{>0}$.
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Notation

\mathbb{F}_q denotes the finite field with q elements (q is necessarily of the form $q = p^k$ with p prime and $k \in \mathbb{Z}_{>0}$)

- $\mathbb{F}_p = \mathbb{Z}_p$ when p is prime
- $\mathbb{F}_{p^k} = \mathbb{Z}_p[X]/(Q)$ for p prime and $k = \deg Q$

Multiplicative group of a finite field

Property

The multiplicative group $G = (\mathbb{F}_{p^k})^$ is cyclic*

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Proof.

Let $q = p^k$. Let e , be the smallest positive integer s.t. $\forall x \in G \ x^e = 1$.

Thus $X^e - 1$ has $q - 1$ roots in \mathbb{F}_{p^k} .

Thus $e \geq q - 1$.

Hence there exists an element $g \in G$ of order e generating all elements of G . □

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Definition

The generators of the cyclic group $(\mathbb{F}_{p^k})^*$ are called **primitive elements**.

Primitive elements and polynomials

- A primitive element $\alpha \in \mathbb{F}_{p^k}^*$ has order $p^k - 1$;
- it is a **primitive** $(p^k - 1)$ -**th root of unity**:

$$\begin{cases} \alpha^{p^k-1} = 1 \\ \alpha^i \neq 1 \quad \forall 0 < i < p^k - 1 \end{cases}$$

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The Galois fields in practice

Essentially 2 types of implementations:

- polynomial
- logarithmic

The polynomial representation

Simply using the arithmetic of $\mathbb{F}_p[X]$ modulo Q :

- Every element is a polynomial of degree $< k$ with coeffs over \mathbb{F}_p
 \rightsquigarrow array of size k of elements of $\mathbb{Z}/p\mathbb{Z}$
 - see representation of $\mathbb{Z}/p\mathbb{Z}$ for the type of the coefficients (`uint64_t`, `float`, `double`, ...)
 - Case of $p = 2$: bit-packing technique (see next slide)

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 - Case of $p = 2$: bit-packing technique (see next slide)
- Addition: remains of degree $< k \rightsquigarrow$ just arithmetic over $\mathbb{Z}/p\mathbb{Z}$
- Multiplication: $S \times T \pmod Q \rightsquigarrow$ euclidean division by Q .

Bit-packing for binary fields

If $p = 2$:

- 1 bit = \mathbb{F}_2
- 1 byte = $(\mathbb{F}_2)^8 \equiv \mathbb{F}_{2^8}$
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For instance \mathbb{F}_{2^8}

- `char a`: the binary repr. of `a` is the coefficient vector of $P \in \mathbb{F}_2[X]$ of degree ≤ 7 s. t. $P(2) = a$

a	0	1	2	3	4	5	...
in binary	00000000	00000001	00000010	00000011	00000100	00000101	...
represents	0	1	x	$x + 1$	x^2	$x^2 + 1$...

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- addition: bitwise XOR: $a \wedge b$
- mult: iterated application of `mulByX`

```
char mulByX (char a) {  
    char b = a<<1;  
    if (a & 128) b ^= 29  
    return b;  
}
```

Logarithmic representation (Zech-log)

- Choose a generator g of $(\mathbb{F}_q)^*$
- Each element $a \neq 0$ is represented by its discrete log. i s.t. $a = g^i$.
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Exercise

Write the algorithm for the addition, using a precomputed table

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Exercise

Write the algorithm for the addition, using a precomputed table

Choosing a good generator

X is a simpler generator to compute with.

\rightsquigarrow the polyn. Q such that $(\mathbb{F}_p[X]/(Q))^*$ is generated by X are the **primitive polynomials**

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Linear Codes

Reed-Solomon codes

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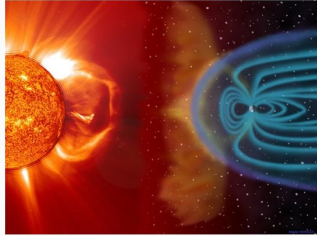
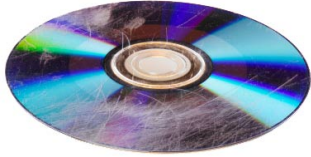
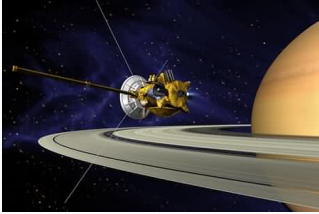
Coding theory

Introduction

Linear Codes

Reed-Solomon codes

Errors everywhere



Communication channel

- Radio transmission electromagnetic interferences
- Ethernet, DSL electromagnetic interferences
- CD/DVD Audio/Video/ROM scratches, dust
- RAM cosmic radiations
- HDD magnetic field, crash

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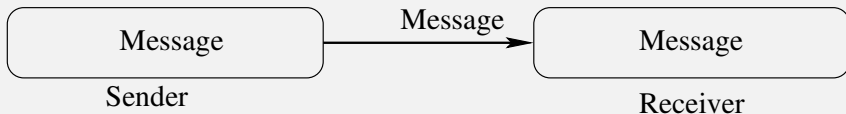
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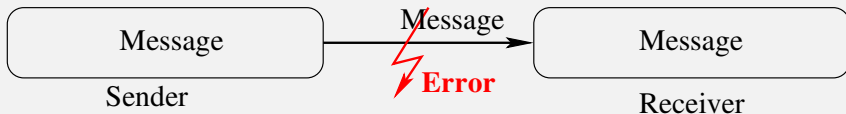
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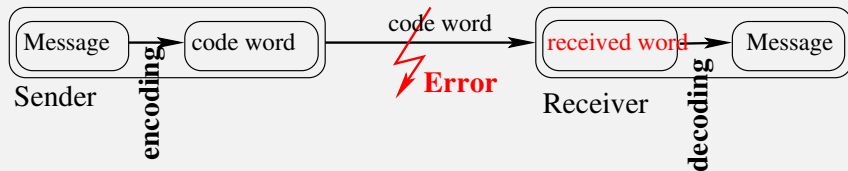
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Detect: require retransmission

(integrity certificate)

Correct: i.e. when no interaction possible

Tool: [Adding redundancy](#)

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Generalities and terminology

- A code is a sub-set $\mathcal{C} \subset \mathcal{E}$ of a set of possible words.
- Often, \mathcal{E} is built from an alphabet Σ : $\mathcal{E} = \Sigma^n$.
- Encoding function: $E : \mathcal{S} \rightarrow \mathcal{E}$ such that $E(\mathcal{S}) = \mathcal{C}$.
- Informally, a code is
 - t -detector, if any set error on t symbols can be detected
 - t -corrector, if any set error on t symbols can be corrected

Parity check

$$\begin{aligned} E : (\mathbb{Z}/2\mathbb{Z})^3 &\rightarrow (\mathbb{Z}/2\mathbb{Z})^4 \\ (x_1, x_2, x_3) &\mapsto (x_1, x_2, x_3, s) \end{aligned}$$

with $s = \sum_{i=1}^3 x_i \pmod{2} \rightsquigarrow \sum_{i=1}^3 x_i + s = 0 \pmod{2}$

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$$(x_1, x_2, x_3) \mapsto (x_1, x_2, x_3, s)$$

(x_1, x'_2, x_3, s) with $x'_2 \neq x_2 \rightarrow x_1 + x'_2 + x_3 + s = 1 \rightsquigarrow$ Error detected
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- “1” \rightarrow “111” \rightarrow “110” \rightarrow “111” \rightarrow “1”

Examples

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$$\begin{aligned} E : \mathbb{Z}/2\mathbb{Z} &\longrightarrow (\mathbb{Z}/2\mathbb{Z})^r \\ x &\longmapsto \underbrace{(x, \dots, x)}_{r \text{ times}}, \end{aligned}$$

$$\text{and } \mathcal{C} = \text{Im}(E) \subset (\mathbb{Z}/2\mathbb{Z})^r$$

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Linear Codes

Let $\mathcal{E} = \mathbb{F}_q^n$ over a finite field \mathbb{F}_q .

A linear code \mathcal{C} is a subspace of \mathcal{E} .

- length: n
- dimension: $k = \dim(\mathcal{C})$
- Rate (of information): k/n

Encoding function: $E : \mathbb{F}_q^k \longrightarrow \mathbb{F}_q^n$ s.t. $\mathcal{C} = \text{Im}(E) \subset \mathbb{F}_q^n$

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Example

- Parity code: $k = n - 1$ 1-detector
- r -repetition code: $k = r/r = 1$ $r - 1$ -detector,
 $\lfloor \frac{r-1}{2} \rfloor$ -corrector

Distance of a code

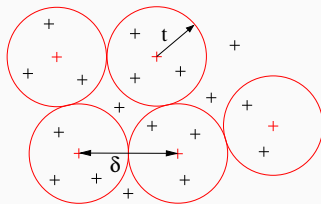
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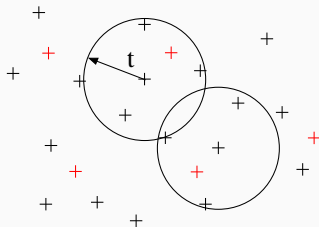
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In a linear code: $\delta = \min_{x \in \mathcal{C} \setminus \{0\}} w_H(x)$



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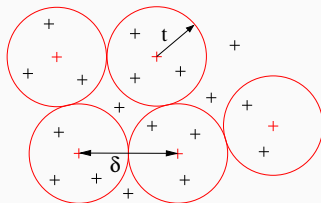


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- $\forall x \in \mathcal{E} |\{c \in \mathcal{C}, d_H(x, c) \leq t\}| \leq 1$
- $\forall c_1, c_2 \in \mathcal{C} c_1 \neq c_2 \Rightarrow d_H(c_1, c_2) > 2t$

Perfect codes

Definition

A code is perfect if any detected error can be corrected.

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- 4-repetition is not perfect
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A code is perfect if the balls of radius t around the codewords form a partition of the ambient space.

Remark

Can be corrected into the wrong code-word. For instance $(b, a, b) \rightarrow (b, b, b)$

Generator matrix and parity check matrix

Generator matrix

- The matrix G of the encoding function (depends on a choice of basis):

$$E : x^T \longrightarrow x^T G$$

- Under systematic form: $G = \left[\begin{array}{cc|c} 1 & 0 & \\ & \ddots & \overline{G} \\ 0 & 1 & \end{array} \right]$

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Parity check matrix

- A matrix $H \in K^{(n-k) \times n}$ such that $\ker(H) = \mathcal{C}$:

$$c \in \mathcal{C} \Leftrightarrow Hc = 0$$

- A basis of $\ker(G^T)$: $HG^T = 0$

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Exercise

Find G and H of the parity check and of the k -repetition codes.

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Find G and H of the parity check and of the k -repetition codes.

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The parity check code is the **dual** of the repetition code

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Definition

Let \mathcal{C} be a linear code with generating matrix G and parity check matrix H .

The dual code \mathcal{D} of \mathcal{C} is the linear code with generating matrix H and parity check matrix G .

Role of the parity check matrix

$$c \in \mathcal{C} \Leftrightarrow Hc = 0$$

- Certificate for detecting errors
- Syndrom: $s_x = Hx = H(c + e) = He$

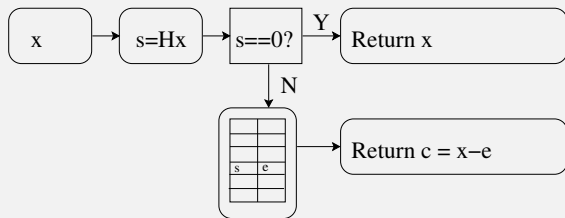
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A first correction algorithm:

- pre-compute all s_e for $w_H(e) \leq t$ in a table S
- For x received. If $s_x \neq 0$, look for s_x in the table S
- return the corresponding codeword



Hamming codes

$$\text{Let } H = \begin{bmatrix} 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{bmatrix}$$

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- Minimal distance? $\delta \leq 3$.
 - If $\delta = 1$, $\exists i, H_i = 0$
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$$|\mathcal{C}| = 2^k \rightsquigarrow \# \text{ of elts in each ball of radius } 1: 2^k(1 + 7) = 2^7 = |K^n| \rightsquigarrow \text{perfect}$$

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Generalization

$\forall \ell: H(2^\ell - 1, 2^\ell - \ell)$, is 1-corrector, perfect. Example: Minitel, ECC memory: $\ell = 7$

Some bounds

Let \mathcal{C} be a code (n, k, δ) over a field \mathbb{F}_q with q elements.

k and δ can not be simultaneously large for a given n .

Sphere packing:

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Sketch of proof:

- Let H be the parity check matrix $(n-k) \times n$.
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- $n - k + 1 = \text{rank}(H) + 1$ cols are always linearly dependent.

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Theorem (Interpolation)

For all x_1, \dots, x_k , distincts, and all y_1, \dots, y_k , there is a unique polynomial $f = f_0 + f_1x + \dots + f_{k-1}x^{k-1}$ of degree $< k$ such that :

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Corollary

For some fixed x_i 's

- *equivalent representation:* $(y_1, \dots, y_k) \Leftrightarrow (f_0, \dots, f_{k-1})$.
- *oversampling:* $(y_1, \dots, y_k, y_{k+1}, \dots, y_n) \Leftarrow (f_0, \dots, f_{k-1})$.
 \rightsquigarrow *adding redundancy*

Definition (Reed-Solomon codes)

Let K be a finite field, and $x_1, \dots, x_n \in K$ distinct elements. The Reed-Solomon code of length n and dimension k is defined by

$$\mathcal{C}(n, k) = \{(f(x_1), \dots, f(x_n)), f \in K[X]; \deg f < k\}$$

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Example

$(n, k) = (5, 3), f = x^2 + 2x + 1$ over $\mathbb{Z}/19\mathbb{Z}$.

$$(1, 2, 1, 0, 0) \xrightarrow{\text{Eval}} (f(1), f(5), f(8), f(10), f(12)) = (4, 5, 17, 5, 7, 17)$$

$$(4, 17, 5, 7, 17) \xrightarrow{\text{Interp.}} (1, 2, 1, 0, 0) \qquad x^2 + 2x + 1$$

$$(4, 17, 13, 7, 17) \xrightarrow{\text{Interp.}} (12, 8, 11, 10, 1) \qquad x^4 + 10x^3 + 11x^2 + 8x + 12$$

Minimal distance of Reed-Solomon codes

Property

$\delta = n - k + 1$ (*Maximum Distance Separable codes*)

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If $f(x_i) \neq g(x_i)$ for $d < n - k + 1$ values x_i ,

Then $f(x_j) - g(x_j) = 0$ for at least $n - d > k - 1$ values x_j .

Now $\deg(f - g) < k$, hence $f = g$. □

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\rightsquigarrow correct up to $\frac{n-k}{2}$ errors.

Decoding via the key equation

c	$= \text{Eval}(f)$	the codeword
y	$= c + e$	the received word
P	$= \text{Interp}((x_i, y_i))$	the interpolant of the received word
Λ	$= \prod_{i e_i \neq 0} (x - x_i)$	the error locator polynomial

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Property (Key Equation)

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Proof.

- correct points: $\forall i$ s.t. $e_i = 0 : f(x_i) = P(x_i)$
- erroneous points: $\forall i$ s.t. $e_i \neq 0 : f(x_i) \neq P(x_i)$ but $\Lambda(x_i) = 0$

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Proof.

- correct points: $\forall i$ s.t. $e_i = 0 : f(x_i) = P(x_i)$
- erroneous points: $\forall i$ s.t. $e_i \neq 0 : f(x_i) \neq P(x_i)$ but $\Lambda(x_i) = 0$

$$\rightsquigarrow \forall i \in \{1 \dots n\} \Lambda(x_i) f(x_i) = \Lambda(x_i) P(x_i)$$

Solving the Key equation

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- **Problem:** quadratic equation in the unknown coeffs of f and Λ

Solving the Key equation

$$N = \Lambda P \pmod{\prod_{i=1}^n (x - x_i)}$$

- **Problem:** quadratic equation in the unknown coeffs of f and Λ
- **Simplifying relaxation:** set $N = \Lambda f$

Linearization

Berlekamp-Welch decoding

Find N of degree $< k + t$ and Λ monic of degree $\leq t$ s.t.

$$N = \Lambda P \pmod{\prod_{i=1}^n (x - x_i)}$$

Linear system solving

$N(X) = n_0 + \dots + n_{k+t-1}X^{k+t-1}$ and $\Lambda(X) = \ell_0 + \dots + \ell_{t-1}X^{t-1} + X^t$.

Unknowns: $n_0, \dots, n_{k+t-1}, \ell_0, \dots, \ell_{t-1}$ ($k + 2t$ unknowns)

Equations: each in x_i (n equations)

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$$\left[\begin{array}{cccc} 1 & x_1 & x_1^2 & \dots & x_1^{k+t-1} \\ 1 & x_2 & x_2^2 & \dots & x_2^{k+t-1} \\ \vdots & \vdots & \vdots & \dots & \vdots \\ 1 & x_n & x_n^2 & \dots & x_n^{k+t-1} \end{array} \right] \left[\begin{array}{c} -P(x_1) \\ \vdots \\ -P(x_n) \end{array} \right] \left[\begin{array}{cccc} 1 & x_1 & \dots & x_1^t \\ \vdots & \vdots & \dots & \vdots \\ 1 & x_n & \dots & x_n^t \end{array} \right] \begin{bmatrix} n_0 \\ \vdots \\ n_{k+t-1} \\ \ell_0 \\ \vdots \\ \ell_{t-1} \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix}$$

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Rational fraction reconstruction

Problem (RFR: Rational Fraction Reconstruction)

Given $A, B \in K[X]$ with $\deg B < \deg A = n$, find $f, g \in K[X]$, such that

$$\begin{cases} f &= gB \pmod{A} \\ \deg f &\leq d_F, \\ \deg g &\leq n - d_F - 1, \end{cases} .$$

Theorem

Let $(f_0 = A, f_1 = B, \dots, f_\ell)$ the sequence of remainders of the extended Euclidean algorithm applied on (A, B) and u_i, v_i the coefficients s.t. $f_i = u_i f_0 + v_i f_1$. Then, at iteration j s.t.

$$\deg f_j \leq d_F < \deg f_{j-1},$$

1. (f_j, v_j) is a solution of problem RFR.
2. it is *minimal*: any other solution (f, g) writes

$$f = qf_j, \quad g = qv_j \quad \text{for } q \in K[X].$$

Berlekamp-Welch using extended Euclidean algorithm

- Erroneous interpolant: $P = \text{Interp}((y_i, x_i))$
- Error locator polynomial: $\Lambda = \prod_{i|y_i \text{ is erroneous}} (X - x_i)$

Find f with $\deg f \leq d_F$ s.t.. f and P match on $\geq n - t$ evaluations x_i .

$$\underbrace{\Lambda f}_{f_j} = \underbrace{\Lambda}_{g_j} P \pmod{\prod_{i=1}^n (X - x_i)}$$

and $(\Lambda f, \Lambda)$ is minimal

\rightsquigarrow computed by extended Euclidean Algorithm

$$f = f_j / g_j.$$

Another decoding algorithm: syndrom based

From now on: $K = \mathbb{F}_q, n = q - 1, x_i = \alpha^i$ where α is a primitive n -th root of unity.

$$E(f) = (f(\alpha^0), f(\alpha^1), f(\alpha^2), \dots, f(\alpha^{n-1})) = DFT_{\alpha}(f)$$

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Linear recurring sequences

Sequences $(a_0, a_1, \dots, a_n, \dots)$ such that

$$\forall j \geq 0 \quad a_{j+t} = \sum_{i=0}^{t-1} \lambda_i a_{i+j}$$

generator polynomial: $\Lambda(z) = z^t - \sum_{i=0}^{t-1} \lambda_i z^i$

minimal polynomial: $\Lambda(z)$ of minimal degree

linear complexity of $(a_i)_i$: degree t of the minimal polynomial Λ

Blahut theorem

Theorem ([Blahut84], [Prony1795])

The DFT_α of a vector of weight t has linear complexity t .

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- Let $v = e_i$ be a 1-weight vector. Then

DFT $_{\alpha}(v) = \text{Ev}_{(\alpha^0, \alpha^1, \dots, \alpha^n)}(X^i) = ((\alpha^0)^i, (\alpha^1)^i, \dots, (\alpha^{n-1})^i)$ is linearly generated by $\Lambda(z) = z - \alpha^i$.

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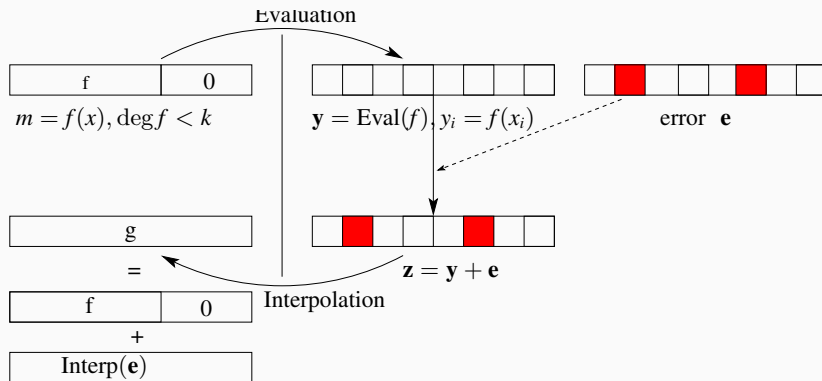
Corollary

The roots of Λ localize the non-zero elements of v : α^{ij} .

\rightsquigarrow error locator

Syndrom Decoding of Reed-Solomon codes

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