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## TP – Merkle-Damgård second preimage attack using fixed points

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We implement the second preimage attack of Kelsey and Schneier against a Merkle-Damgård hash function, using fixed points. The compression function used to build the hash function is a Davies-Meyer compression function based on a block cipher from the [SPECK family](#).

### General instructions.

- A tarball with the required files, that you shouldn't modify, is here: <https://membres-ljk.imag.fr/Bruno.Grenet/IntroCrypto/26/fp.tar.bz2>.
- For your own implementations, **do not use any external library beyond the C standard library** (`stdint.h` and a few others such as `math.h`, `string.h`, ...).<sup>1</sup> In particular, `memcpy` and `memcmp` from `string.h` can be useful.
- Beyond the explicitly requested functions, you can (and are encouraged to) write any other function you need. In particular, it is good practice to avoid huge monolithic functions and to comment your code.

LLMs are most probably able to produce the code for this assignment since there are solutions to these or very close exercises on the internet. It is the same as copy-pasting: This is silly and you won't learn anything! The (very limited) bonus on the final grade is not worth it...

### Content of tarball.

- The files `utils.h` and `utils.c` contain functions and macros to manipulate byte arrays:
  - type definition `byte` for `uint8_t`;
  - `void random_bytes(byte* array, size_t len)` fills `len` bytes of array with (pseudo-)random values;
  - `void print_bytes(const byte* array, size_t len)` prints the `len` first bytes of array, in big-endian order: `array[len-1]` `array[len-2]` ... `array[0]`;
  - `void read_bytes(char* str, byte *array, size_t len)` fills `len` bytes of array with the hexadecimal string `str` (adding zeroes if `str` is too short).
  - `void speck_enc(const byte k[KLEN], const byte m[MLEN], byte c[MLEN])`  
`void speck_dec(const byte k[KLEN], byte m[MLEN], const byte c[MLEN])`  
 implement three variants of the block cipher SPECK, with block size  $2n$  and key size  $n$ , for  $n = 32, 48$  and  $64$  respectively. The variant is chosen at compilation time using the macro `BLOCKSIZE` (cf. Exercise 1). The macros `KLEN` and `MLEN` contain respectively the byte-lengths of the keys (8, 12 or 16) and of the messages (4, 6 or 8).
- `test_speck.c` is a test file, that can serve as an example to write your own test files: It creates a random key and a random message block, encrypt the message block, and then decrypts it.
- Header files for the exercises are also provided: `hash.h` and `attack.h`.
- A `Makefile` contains some rules.

### Exercise 1.

*Warm up*

1. Download and extract the tarball.
2. Compile and execute `test_speck.c` using the `Makefile`:

```
make test_speck BLOCKSIZE=<n>
```

where `<n>` is 32, 48 or 64 depending on the variant of SPECK to use. Try the three variants.

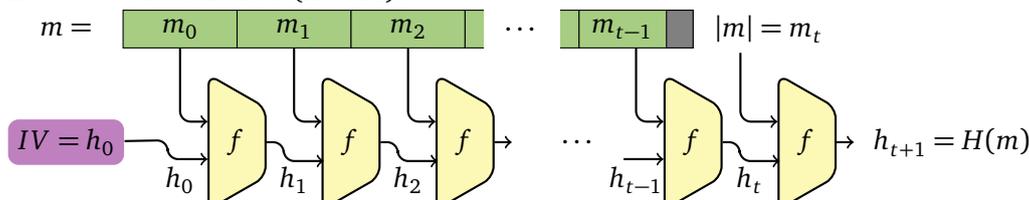
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<sup>1</sup>Full list on Wikipedia: [https://en.wikipedia.org/wiki/C\\_standard\\_library](https://en.wikipedia.org/wiki/C_standard_library).

### Exercise 2.

Construction of the hash function

- We work with a *block cipher*  $E : \{0, 1\}^{2n} \times \{0, 1\}^n \rightarrow \{0, 1\}^n$  from the SPECK family, where  $n = 32, 48$  or  $64$ . It has key size  $2n$  and block size  $n$ .
- The block cipher is used to build a *compression function*  $f : \{0, 1\}^n \times \{0, 1\}^{2n} \rightarrow \{0, 1\}^n$  using the Davies-Meyer construction:  $f(h, m) = E_m(h) \oplus h$ . Beware: The message block in the compression function is used as the key in the block cipher!
- The compression function is used to build a *hash function*  $H : \{0, 1\}^* \rightarrow \{0, 1\}^n$  using the Merkle-Damgård construction with IV  $0x03020100$  ( $n = 32$ ),  $0x050403020100$  ( $n = 48$ ) or  $0x0706050403020100$  ( $n = 64$ ):

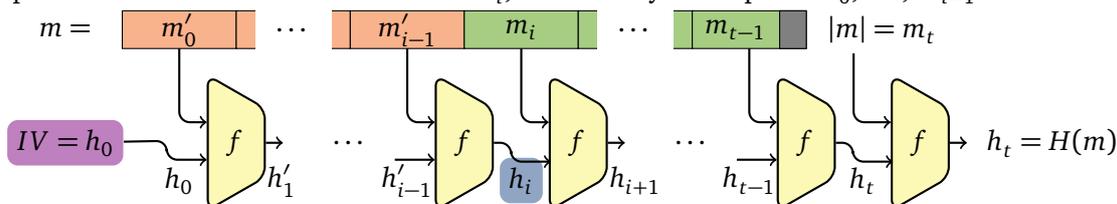


1. Write the file `hash.c`.
  - i. Implement a function `void compression(byte h[HLEN], const byte m[BLEN])` that computes  $f(h, m)$ , overwriting the input `h` with the output.
  - ii. Implement a function `void hash(const byte *m, size_t len, byte h[HLEN])` that computes  $H(m)$  into `h`. Do not forget to pad the input message `m`! The last block is the bit-length of `m`.
  - iii. Implement a function `void intermediate_digests(const byte *m, size_t len, byte *h)` that computes  $H(m)$  and stores all the intermediate digests  $h_1, \dots, h_{t+1}$  in `h`.
2. Write the file `test_hash.c`, to test each of the three functions.
  - Try with the three possible block sizes  $n = 32, 48$  and  $64$ .
  - Expected results are provided beginning on page 3.

### Exercise 3.

Second preimage attack on the hash function

Given a message  $m = m_0 \parallel \dots \parallel m_{t-1}$ , the second preimage attack of Kelsey and Schneier computes a message  $m' = m'_0 \parallel \dots \parallel m'_{i-1} \parallel m_i \parallel \dots \parallel m_{t-1}$  such that  $H(m') = H(m)$ . The blocks  $m'_0, \dots, m'_{i-1}$  are computed to reach the intermediate result  $h_i$ , so that they can replace  $m_0, \dots, m_{i-1}$  in  $m$  as follows:



The attack works as follows:

1. Find two blocks  $m_s$  and  $m_f$  such that  $f(h_0, m_s) = E_{m_f}^{-1}(0) =: h_f$ ;
2. Find a block  $m_\ell$  such that  $f(h_f, m_\ell) = h_i$  for any  $i \in \{1, \dots, t-1\}$ ;
3. Build  $m'_0 \parallel \dots \parallel m'_{i-1} = m_s \parallel m_f \parallel \dots \parallel m_f \parallel m_\ell$ .

*Justification.* By construction,  $f(h_0, m_s) = f(h_f, m_f) = h_f$  (check!) and  $f(h_f, m_\ell) = h_i$ . Therefore,  $H(m') = H(m_s \parallel m_f \parallel \dots \parallel m_f \parallel m_\ell \parallel m_i \parallel \dots \parallel m_{t-1}) = H(m)$ .

1. Write the file `attack.c` (starting with Step 2, easier than Step 1). The three functions return the number of blocks sampled during the computation.
  - i. Step 2: To compute  $m_\ell$ , the technique is to sample blocks until one is found such that  $f(h_f, m_\ell) = h_i$  for some  $i$ . Implement this as a function `double linkmsg(byte ml[BLEN], int *i, const byte hf[HLEN], const byte *h, size_t len)`.

- ii. Step 1: To compute  $h_f$ ,  $m_s$  and  $m_f$ , the technique is to sample blocks  $m_s$  and  $m_f$  until a collision  $f(h_0, m_s) = E_{m_f}^{-1}(0)$  is found for some  $m_s$  and  $m_f$ . Implement this as a function `double collision(byte ms[HLEN], byte mf[HLEN], byte hf[HLEN])`. *Think carefully at the data structure(s) to use. Don't rely on external library, implement the data structure by yourself!*
  - iii. Step 3: Write a function `double attack(const byte *m, size_t len, byte *m2)` that computes a message  $m_2$  such that  $H(m) = H(m_2)$ .
2. Write the file `test_attack.c` to test each of the three functions.
- Why do you need large messages to make the attack work in reasonable time? And what is large more precisely?
  - Print the approximate number of samples used as power of 2 (*cf.* examples).
  - Reasonably well-written code should run in (much) less than a second for  $n = 32$  and around a minute for  $n = 48$ . The case  $n = 64$  is doable but requires some clever implementations: *the challenge is to produce a second preimage for  $H(O^{32})$  in this case.*
  - Examples of outputs are provided beginning on page 5.

## Examples of outputs for the hash function

```
=====
Message size: 32 (4 bytes)
Key size: 64 (8 bytes)
=====
```

```
*** SPECK
Key:          k = 0123456789abcdef
Message block: m = db608390
Ciphertext block: c = 61cbb984
```

```
*** COMPRESSION
m          = 0123456789abcdef
h0         = 03020100
f(h0,m)    = 40fd37ca
```

```
*** HASH
Message: m = 01
Digest: h = 785d2349
Intermediate digests:
h[0] = 03020100
h[1] = 0ee32567
h[2] = 785d2349
```

```
Message: m = 0123456789abcdef
Digest: h = c07a5a89
Intermediate digests:
h[0] = 03020100
h[1] = 40fd37ca
h[2] = c07a5a89
```

```
Message: m = 0123456789abcdef0123456789abcdef
```

Digest: h = 3572eb4f

Intermediate digests:

h[0] = 03020100

h[1] = 40fd37ca

h[2] = e0837e37

h[3] = 3572eb4f

=====  
Message size: 48 (6 bytes)  
Key size: 96 (12 bytes)  
=====

\*\*\* SPECK

Key: k = 0123456789abcdef01234567

Message block: m = dad97e7053ea

Ciphertext block: c = 0858f63c61e4

\*\*\* COMPRESSION

m = 0123456789abcdef01234567

h0 = 050403020100

f(h0,m) = 4e33de573ce0

\*\*\* HASH

Message: m = 01

Digest: h = a542af392656

Intermediate digests:

h[0] = 050403020100

h[1] = 77fbcc225c1b

h[2] = a542af392656

Message: m = 0123456789abcdef01234567

Digest: h = 9310a0fa68ca

Intermediate digests:

h[0] = 050403020100

h[1] = 4e33de573ce0

h[2] = 9310a0fa68ca

Message: m = 0123456789abcdef0123456789abcdef0123456789abcdef

Digest: h = 08af35ed77c4

Intermediate digests:

h[0] = 050403020100

h[1] = 1cd0a5cb710e

h[2] = eeae6729cdae

h[3] = 08af35ed77c4

=====  
Message size: 64 (8 bytes)  
Key size: 128 (16 bytes)  
=====

\*\*\* SPECK

Key: k = 0123456789abcdef0123456789abcdef  
Message block: m = 8c8f4a901e18661a  
Ciphertext block: c = 1a1a73e7a6467b53

\*\*\* COMPRESSION

m = 0123456789abcdef0123456789abcdef  
h0 = 0706050403020100  
f(h0,m) = 2364af5f1011c178

\*\*\* HASH

Message: m = 01  
Digest: h = 73d0d70785c8e734  
Intermediate digests:  
h[0] = 0706050403020100  
h[1] = 9e18a5e2d511f2f9  
h[2] = 73d0d70785c8e734

Message: m = 0123456789abcdef0123456789abcdef  
Digest: h = 33072820a622e226  
Intermediate digests:  
h[0] = 0706050403020100  
h[1] = 2364af5f1011c178  
h[2] = 33072820a622e226

Message: m =  
↪ 0123456789abcdef0123456789abcdef0123456789abcdef0123456789abcdef  
Digest: h = cb428f9bf76088fa  
Intermediate digests:  
h[0] = 0706050403020100  
h[1] = 2364af5f1011c178  
h[2] = 2e80f1a1430ed47e  
h[3] = cb428f9bf76088fa

## Examples of outputs for the attack

=====  
Hash size: 32 (4 bytes)  
Block length: 64 (8 bytes)  
=====

\*\*\* Collision

Collision found using approx.  $2^{13.646559}$  samples:  
ms = a187d954b5aba524  
mf = 8e391d08e015aff6  
hf = fe335fd0

\*\*\* Link message

Link msg found using approx.  $2^{15.776253}$  samples:

```
m = 7d4f956d15e8440c
f(fe335fd0,7d4f956d15e8440c) = 0eb4d05a
Intermediate digest h[3642] = 0eb4d05a
```

\*\*\* Full attack

Attack using approx.  $2^{19.317640}$  samples:

H(m) = 97fa6890

H(m2) = 97fa6890

m = 4c2cb0be5eedf79be3a6192386bed7b4d387fb87206b772772d19acf5135bdc3b55c7

↳ 540faa74cca ... (65526 more bytes)...

↳ 26bb667f561a1462d0ac6081f11361846573fb9509ce796b8da5dc25b667aedc33e06

↳ 95e9f1dcd98

m2 = eab248c42ea90067eab248c42ea90067eab248c42ea90067eab248c42ea90067d3cc4

↳ 4a2e93317ef ... (65526 more bytes)...

↳ 26bb667f561a1462d0ac6081f11361846573fb9509ce796b8da5dc25b667aedc33e06

↳ 95e9f1dcd98

=====

Hash size: 48 (6 bytes)

Block length: 96 (12 bytes)

=====

\*\*\* Collision

Collision found using approx.  $2^{24.214187}$  samples:

ms = 372fff707022b7bac0437771

mf = b687684f030fa3b17cda457a

hf = 76a91a64f387

\*\*\* Link message

Link msg found using approx.  $2^{25.656222}$  samples:

m = e90644dbdd32994b68a44658

f(76a91a64f387,e90644dbdd32994b68a44658) = 50fc724bcf94

Intermediate digest h[199442] = 50fc724bcf94

\*\*\* Full attack

Attack using approx.  $2^{25.892416}$  samples:

H(m) = ebdbb16f8e6e

H(m2) = ebdbb16f8e6e

m = 53497c2b0d753a88a7bc789fd38d476eb0835b209dba5e14c5d6c8f14e5bf6644f40a

↳ 621746e80eb0dc612263612690588c0cc76bde105bbc11b8cd5 ... (16777206 more

↳ bytes)... 17d20219c7435d744bdf7f8d61de7217f2485d0702adb3456d5bf41abac

↳ ef91e235f7a94d61bf86fff39c20448ac232b47a0386969ba22b6f79bd654

m2 = db51d1677ec1a55ef9bb7e36db51d1677ec1a55ef9bb7e36db51d1677ec1a55ef9bb7

↳ e36db51d1677ec1a55ef9bb7e3651f12b2f4459b1750d349c6a ... (16777206 more

↳ bytes)... 17d20219c7435d744bdf7f8d61de7217f2485d0702adb3456d5bf41abac

↳ ef91e235f7a94d61bf86fff39c20448ac232b47a0386969ba22b6f79bd654