IIR digital filtering of non-uniformly sampled signals via state representation

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ABSTRACT

This article describes a new kind of processing chain based on a non-uniform sampling scheme provided by a level-crossing ADC. The chain implements IIR filters which process directly the non-uniform samples without resampling in a regular scheme. The non-uniformity in the sample times leads to choose a state representation for the filters. The stability is studied and the performances of various numerical schemes used to implement the filters in this representation are compared.

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1. Introduction

In many applications such as electronic embedded systems, there is a need for low consuming devices. One way to achieve this goal is to use asynchronous circuits, in which no clock rules the functioning. In these devices, components do not wait for clock signals, instead they each treat information as fast as they can and use specific protocols to communicate with other components. The consequence (as the components work asynchronously) is that the slowest component does not determine anymore the performances of the entire system. Moreover, the asynchronous circuits are event-driven which means that they consume energy only if they have data to process.

The classical sampling scheme which consists in taking signal samples at regular clock times has no interest and meaning any more with these asynchronous systems. In order to be compliant with these asynchronous circuits, the signals can be sampled in a dual way. In classical synchronous systems, sampling times are known precisely and the amplitudes are quantized (with an amplitude quantization error). In asynchronous systems thresholds are predefined within the amplitude dynamical range and are known precisely. The time instants are quantized with a local clock (with a time quantization error). This procedure is called the level crossing sampling scheme.

Samples are therefore only taken when the signal has some meaningful variation. This induces a lot of precision in active parts of the signal and no activity when the signal is constant (asynchronous circuits are event-driven), implying low consumption for the targeted applications and also other advantages like low electromagnetic pollution.

There are a lot of applications where it can be useful to have such a sampling. This is the case when the signal activity is significant only on short times compared to the total duration of the signal, such as speech, electrocardiogram signals, seismic signals, etc.

The design flow has to be completely redefined for these systems including signal processing tools which are our
concern in this paper. Indeed, the general goal is not only to treat level crossing sampled signals but to treat them using asynchronous systems. We address here only IIR filtering for non-uniformly sampled signals. We also do not address the implementation with asynchronous chips, which has been done in [2]. Other approaches in processing non-uniform sampled signals may be found in [10] or [12].

In Section 2 we describe our non-uniform data, the IIR filters in the state representation and the standard numerical schemes in the literature (Euler, bilinear, integral). In Section 3 we point out stability as a criterion to choose a proper scheme and give a design flow which takes it into account, both for unconditionally and conditionally stable schemes. In Section 4 we give other possible schemes and compare them for three types of low-pass filters (Butterworth, elliptic and Chebyshev) in terms of stability, efficiency and algorithmic complexity.

2. State of art

2.1. Definitions and notations

The output of a level-crossing ADC consists in a sequence of couples \((a_n, dt_n)\) (see Fig. 1). The amplitude \(a_n\) of the signal is captured each time the signal crosses some predefined quantization levels. The time delay elapsed since the last sample \(dt_n\) is computed by a local timer with precision \(T_c\). From an initial time \(t_0\), we may reconstruct the time \(t_n\) of the \(n\)th input sample using the recurrence relation \(t_n = t_{n-1} + dt_n\). This value is used to describe our approach but not in the algorithms since it is not available in practice. We will also define the half-time between samples \(n\) and \(n+1\) by \(t_{n+1/2} = (t_n + t_{n+1})/2\).

Such a non-uniform sampling was first introduced in [11]. An asynchronous implementation, called A-ADC (for asynchronous ADC), has been defined in [3] and analyzed in terms of signal-to-noise ratio. In digital signal processing we are interested in filtering an input signal \(i(t)\) represented by the samples \((i_n, dt_n)\) to obtain an output signal \(o(t)\) represented by the samples \((o_n, dt_n)\). Keeping the same time delays is not convenient for FIR filters, where the output delays depend on the input and the impulse response samples (see [1,9]). We are interested in IIR filters for which the output is given at some later time than the input due to computational delay, but it can be considered as constant and does not affect time delays. A closer study of this point would necessitate to consider an effective asynchronous implementation of the schemes, which is not our goal here but is discussed in [2].

2.2. State representation for an IIR filter

The aim is not to design asynchronous filters. Instead we use standard filters. Usually a uniformly sampled input signal \(I(s)\) is written in the Laplace domain and filtering consists only in multiplying by the filter transfer function

\[
H(s) = \sum_{j=0}^{N} a_j s^j / \sum_{j=0}^{N} b_j s^j
\]

and obtaining the output filtered signal \(O(s) = H(s)I(s)\). This is based on efficient Laplace transforms which are not available for non-uniformly sampled signals. Therefore, we use the state representation of the filter where all the signals (input \(i\), output \(o\)) are written in the time domain. This necessitates the use of a vector-valued state variable \(x\):

\[
\frac{dx(t)}{dt} = Ax(t) + B_i(t),
\]

\[
o(t) = Cx(t) + D_i(t),
\]

where

\[
A = \begin{pmatrix} 0 & 1 & \cdots & 0 & 0 \\ \vdots & \ddots & \ddots & \vdots & \vdots \\ 0 & 0 & \cdots & 1 & 0 \\ 0 & 0 & \cdots & 0 & 1 \\ -\beta_0 & -\beta_1 & \cdots & -\beta_{N-2} & -\beta_{N-1} \end{pmatrix}
\]

is the \(N \times N\) state matrix, \(B = \begin{pmatrix} 0 & \cdots & 0 \end{pmatrix}^T\) is the command vector, \(C = (z_N - z_N\beta_0 \cdots z_{N-1} - z_N\beta_{N-1})^T\) is the observation vector and \(D = z_N\) the direct link coefficient.

The integral form for Eq. (1) is given by

\[
x(t) = e^{At}x(0) + \int_0^t e^{A(t-\tau)}B_i(\tau)\,d\tau.
\]

The characteristic polynomial of the state matrix \(A\) reads as

\[
\det(\lambda I - A) = \lambda^N + \beta_{N-1}\lambda^{N-1} + \cdots + \beta_1 \lambda + \beta_0
\]

(where \(I\) is the \(N \times N\) identity matrix) and the poles of the transfer function are exactly the zeros (or eigenvalues) of the state matrix. We can define a linear change of basis \(P\) for the state vector in \(\mathbb{R}^n\) and replace it by \(y(t) = P^{-1}x(t)\) such that \(\hat{A} = P^{-1}AP\) is the Jordan form of matrix \(A\) (if all the roots of \(A\) are distinct, \(\hat{A}\) is diagonal). If we further define \(\hat{B} = P^{-1}B, \hat{C} = CP\) and \(\hat{D} = D,\) the new state variable \(y(t)\) is the solution to

\[
\frac{dy(t)}{dt} = \hat{A}y(t) + \hat{B}_i(t),
\]

\[
o(t) = \hat{C}y(t) + \hat{D}_i(t).
\]

In the sequel, we will keep the original system, but this form justifies the stability proof in Section 3.1.5.

2.3. Euler approximation of an IIR filter

The Euler method consists in writing Eq. (1) at time \(t_{n-1}\) and using a forward approximation for the time
derivative, namely
\[
\frac{x_n-x_{n-1}}{dt_n} = Ax_{n-1} + Bi_{n-1},
\]
which also reads as
\[
x_n = (\text{Id} + dt_nA)x_{n-1} + Bd_ni_{n-1}.
\]
Then the output is simply computed by
\[
o_n = Cx_n + Di_n.
\]

2.4. Bilinear approximation of an IIR filter

Poulton and Oksman [7,8] have chosen a bilinear method to approximate the time derivative in Eq. (1). This method consists in writing a centered approximation of the equation at time \( t_{n-(1/2)} \) that is
\[
\frac{x_n-x_{n-1}}{dt_n} = A \frac{x_n+x_{n-1}}{2} + B \frac{i_n+i_{n-1}}{2}.
\]
The output is once more computed using Eq. (5).
We may give an explicit form for Eq. (6), namely
\[
x_n = \Psi_n x_{n-1} + A_n \frac{1}{2} (i_n+i_{n-1}),
\]
where
\[
\Psi_n = \left( \text{Id} - \frac{dt_n}{2} A \right)^{-1} \left( \text{Id} + \frac{dt_n}{2} A \right) \text{ and } A_n = \left( \text{Id} - \frac{dt_n}{2} A \right)^{-1} dt_n B.
\]
This algorithm displays several advantages: it is second order, and is much more effective than the Euler method. Nevertheless, it is relatively expensive in computational time since we need to invert a matrix for each new output sample. This is the reason why we will suggest other approximation methods which do not share this drawback. Other criteria for the choice of a "good method" will be given below in our specifications.

2.5. Discretization in the integral form

In [5], Fontaine and Ragot choose to discretize the integral form (3) of the state equation directly. Their only approximation consists in replacing the continuous signal \( i(t) \) by a sample-hold or piecewise linear interpolation. For example, for sample-hold interpolation, they compute
\[
x_n = e^{dt_n}x_{n-1} - A^{-1} \left( e^{dt_n} - 1 \right) Bi_{n-1}.
\]
The stability proof below (see Section 3.1.2) for the continuous variables leads to the stability of such an approximation, and the results presented in [5] are rather good in terms of filtering. They suggest to split operators into second- (or first-) order filters in order to have a simpler evaluation of the quantity \( \exp(Ad_{t_n}) \). We will use this idea to compare the complexity of the different methods in Section 4.3.

3. Stability specifications and design flow

3.1. Stability

3.1.1. Definition

Definition 1. A filtering process is said to be stable if when perturbed by an input signal with finite time duration, the output signal eventually returns to an equilibrium state.

A well known necessary and sufficient condition for a filter to be stable is that the poles of its transfer function (eigenvalues of \( A \)) have a negative real part.

3.1.2. Stability in the state representation

Suppose the input signal is constant from time \( t_s \) on. Then, for \( t \geq t_s \), the solution to the state equation reads as
\[
x(t) = e^{At}x(t_s) + \int_{t_s}^{t} e^{A(t-t')} Bi(t') \, dt'
\]
\[
= e^{At}x(t_s) + A^{-1} \left( e^{At} - I \right) Bi(t_s).
\]
\[
o(t) = C x(t) + D i(t),
\]
and since the eigenvalues of \( A \) are supposed to have a negative real part
\[
\lim_{t \to +\infty} o(t) = (D - CA^{-1}B)i(t_s) = \left( z_n + \frac{z_0 - z_n}{\beta_0} \right) i(t_s) = \frac{z_0}{\beta_0} i(t_s),
\]
in particular, the limit does not depend on the state of the system when perturbed but only on the constant value of the input. Thus we obtain the classical result that if the eigenvalues of \( A \) have a negative real part then the filtering process is stable in the sense of Definition 1.

3.1.3. Sampled state equation

We have already seen two types of approximations for an asynchronous signal: the Euler and the bilinear methods. The problem we deal with is the approximation of an ordinary differential equation sampled on a non-uniform time discretization. This problem is classical in numerical analysis. Both the Euler and the bilinear methods can be cast in a more general framework of one-step schemes which reads as
\[
x_n = \Phi_n x_{n-1} + \Gamma_n i_{n-1}.
\]
This framework could be easily enlarged to also encompass multi-step schemes, e.g. Taylor approximations. The input signal is approximated by \( i_n \). To illustrate notation Eq. (9), the Euler method corresponds to
\[
\Phi_n = \text{Id} + dt_n A, \quad \Gamma_n = dt_n B \quad \text{and} \quad i_n = i_{n-1}
\]
and the bilinear method to
\[
\Phi_n = \left( \text{Id} - \frac{dt_n}{2} A \right)^{-1} \left( \text{Id} + \frac{dt_n}{2} A \right),
\]
\[
\Gamma_n = \left( \text{Id} - \frac{dt_n}{2} A \right)^{-1} dt_n B \quad \text{and} \quad i_n = \frac{1}{2} (i_n + i_{n-1}).
\]

In Section 3.1.2 we have seen that the stability is ensured if the eigenvalues of \( A \) have a negative real part, i.e. if the eigenvalues of \( \exp(Ad_{t_s}) \) lie inside the unit circle.
disk. We prove below that, if the eigenvalues of $\Phi_n$ lie uniformly in the unit disk then the stability of the approximation is ensured. The stability condition only involves $\Phi_n$ (and not $\Gamma_n\Pi_n$).

3.1.4. “Good method” with respect to stability

For any method that we will define, $\Phi_n$ preserves in practice the eigendirections of matrix $A$ and an eigenvalue $\lambda$ of $A$ corresponds to an eigenvalue $\mu_n$ of $\Phi_n$ via the transform $\mu_n = T_n(\lambda)$.

Examples: For the Euler method, $T_n(\lambda) = 1 + dt_n \lambda$. The eigenvalue $\lambda$ lies in the left half of the complex plane ($\text{Re}(\lambda) < 0$) if and only if $\mu_n$ lies in the region ($\text{Re}(\mu_n) < 1$). This includes the unit disk and therefore the inverse image of the unit disk is a subset of the left half-plane (LHP).

For the bilinear method,

$$T_n(\lambda) = \frac{1 + dt_n \lambda/2}{1 - dt_n \lambda/2}.$$ 

This is the well known homographic function, which maps the left half-plane onto the unit disk (see Fig. 2).

Discussion: The choice of a good method may also be made following two types of questioning:

1. We may want a method that will give good results for any stable filter.
2. We may select filters with eigenvalues in some restricted region of the complex plane such that the eigenvalues for the approximate method lie inside the unit disk.

The bilinear method is good in both respects. The Euler method should be rejected if the first point of view is adopted. Otherwise, the filter should be chosen such that $|1 + dt_n \lambda| < 1$. This is a disk of radius $1/dt_n$ which is included in the left half-plane (see Fig. 3). If the filter is given, and has no eigenvalues on the imaginary axis, this implies an upper bound on the sampling time.

3.1.5. Proof of the stability of the approximation

In both cases, $\Phi_n$ is an approximate value of $\exp(\lambda dt_n)$. The stability of the approximation will be proved following the proof for the continuous equation. A simple recurrence from Eq. (9) implies that

$$x_n = \left(\prod_{j=1}^{n} \Phi_j \right) x_0 + \sum_{j=1}^{n} \left( \prod_{k=j}^{n} \Phi_k \right) I_j^j.$$ 

Since the eigenvalues of $\Phi$ are supposed to lie inside the unit circle the first two terms vanish as $n \to \infty$. Thus

$$\lim_{n \to \infty} x_n = \lim_{n \to \infty} \sum_{j=0}^{n-n_0} \Phi^j I_j = (\text{Id} - \Phi)^{-1} I_0.$$ 

In the case of non-constant time steps, the fact that the eigenvalues of all matrices lie in the unit circle does not prove that products like $\prod_{j=1}^{n} \Phi_j$ vanish (counter examples are easy to find). However, this is true for triangular matrices and therefore for the Jordan form given in Section 2.2. The proof can be made with this formulation and the result is still valid in the initial variables.

Besides, our definition of stability and the principle of the A-ADC imply that if the input is constant, no new output is computed and the output is therefore constant. This way of thinking is at least valid for absolute stable methods. We have seen that we may have to define an upper bound $T_{ij}$ for the sampling time to ensure the stability. Then we have to add new samples with the same amplitude and delay time $T_{ij}$. In this case, the stability proof is the same as in the synchronous case.

3.2. Design flow

The preceding discussion leads to define a design flow to implement a stable numerical filter. This design flow is shown in Fig. 4. There are two inputs: a numerical scheme and a filter. For a given value of $dt_n$, a transform $T_n$ is calculated from the numerical scheme. Then we define the stability domain as the region $R_n$ of the complex plane which is the inverse image of the unit disk $D_1$:

$$R_n = T_n^{-1}(D_1).$$
4. Numerical schemes

4.1. Explicit and implicit schemes

The numerical schemes are used to discretize Eq. (1). The left-hand side is always discretized as \((x_n-x_{n-1})/dt_n\). If the right-hand side is given in terms of the state and the entries at times before \(t_n\), i.e. \(t_{n-1}, t_{n-2}, \ldots\) then the scheme is said to be explicit. We have already presented the Euler method which is an explicit scheme. In general, if \(t_n\) is used the scheme is said to be semi-implicit. The bilinear method is an example of such a method. If later times, like \(t_{n+1},\ldots\), are used, then the scheme is said to be implicit. Such schemes are not used for filtering methods since they do not only use future entries (which would be possible by insertion of delays) but also future states of the system. In addition it would be prohibited by the large amount of calculations needed.

4.1.1. Explicit schemes are not unconditionally stable

By no means can an explicit method be unconditionally stable. Indeed, for an explicit method, \(T_n\) is a polynomial and no polynomial can map the left half-plane in any bounded domain of the complex plane. This is a major drawback, but we want to consider explicit methods for their costless implementation. Therefore, for explicit methods we will be interested in finding the filtering methods which will lead to the less restrictive condition on time steps.

4.1.2. The Runge–Kutta 4 scheme

Many explicit schemes exist in the numerical analysis literature [6], among them explicit Runge–Kutta schemes. We have used the 4th order Runge–Kutta scheme (RK4) which for our particular state equation and a linear approximation of \(i(dt_{n-1/2})\) reads as

\[
\begin{align*}
\Phi_n &= Id + dt_nA + \frac{dt_n^2}{2}A^2 + \frac{dt_n^3}{6}A^3 + \frac{dt_n^4}{24}A^4, \\
\Gamma_n i_n &= dt_n \left[ \frac{Id}{2} + \frac{dt_nA}{3} + \frac{dt_n^2 A^2}{8} + \frac{dt_n^3 A^3}{24} \right] B_{n-1} \\
&+ dt_n \left[ \frac{Id}{2} + \frac{dt_nA}{6} + \frac{dt_n^2 A^2}{24} \right] B_n.
\end{align*}
\]

If the left half plane is included in \(\mathcal{R}_n\) then the numerical scheme yields a stable method whatever the filter is. We will call such a scheme an unconditionally stable scheme. Otherwise, if the filter poles \(\lambda\) (eigenvalues of matrix \(A\)) belong to \(\mathcal{R}_n\) then the numerical scheme yields a stable method for this specific filter. If this condition is not fulfilled then a possible solution is to reduce the maximal value of \(dt_n\). A generic situation is indeed that of the Runge–Kutta schemes (see below Section 4.1.1).

The region \(\mathcal{R}_n\) is plotted in Figs. 5 and 6 for the RK4 and RK23 schemes, respectively. RK23 is an unconditionally stable scheme with a "funny" (i.e. non-convex) stability region. RK4 is a conditionally stable scheme. The regions \(\mathcal{R}_n\) do not overlap for different values of \(dt_n\). However, the particular form of these regions allow to include any given set of points from the left half plane by taking a small enough value of \(dt_n\).

4. Numerical schemes

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&+ dt_n \left[ \frac{Id}{2} + \frac{dt_nA}{6} + \frac{dt_n^2 A^2}{24} \right] B_n.
\end{align*}
\]
We may notice that the iteration matrix that operates on \( y_{n-1} \) is the 4th order Taylor expansion of \( \exp(dt_nA) \) which is the exact value. For this scheme, the inverse image of the unit circle for

\[
T_n(\lambda) = 1 + dt_n\lambda + \frac{dt_n^2\lambda^2}{2} + \frac{dt_n^3\lambda^3}{6} + \frac{dt_n^4\lambda^4}{24}
\]

is shown in Fig. 5.

4.1.3. Semi-implicit schemes

The bilinear method is a semi-implicit scheme. We have also tested a third order two-stage Runge–Kutta semi-implicit method (RK23). For our specific state equation, it reads as \( x_n = \Phi_n x_{n-1} + \Gamma_n i_n \), where

\[
\Phi_n = [\text{Id} - dt_n A]^{-1} \left[ \text{Id} - 2 \frac{dt_n^2}{3} A - \frac{dt_n^3}{2} A^2 \right],
\]

\[
\Gamma_n = [\text{Id} - dt_n A]^{-1} \left[ \frac{\text{Id}}{2} - \frac{dt_n}{2} A \right] B_{n-1} + [\text{Id} - 2 \frac{dt_n^2}{3} A] B_n.
\]

For this scheme, the inverse image of the unit circle for

\[
T_n(\lambda) = \frac{1 - 2\frac{dt_n^2}{3} \lambda - \frac{dt_n^4}{2} \lambda^2}{(1 - dt_n \lambda)(1 - 2\frac{dt_n^2}{3} \lambda)}
\]

is shown in Fig. 6 and is twofold as already noticed.

A very well known semi-implicit scheme is also the retrograde Euler scheme, which is in some sense “too stable” as will be seen in the simulations below. It reads as

\[
\frac{x_n - x_{n-1}}{dt_n} = Ax_n + Bi_n,
\]

which should be compared with Eqs. (4) or (6). For this scheme

\[
\Phi_n = [\text{Id} - dt_n A]^{-1}, \quad \Gamma_n = [\text{Id} - dt_n A]^{-1} dt_n B \quad \text{and} \quad i_n = i_n
\]

and therefore

\[
T_n(\lambda) = \frac{1}{1 - dt_n \lambda}.
\]

This scheme is unconditionally stable, and the stability domain is the exterior of the circle of center \((1/dt_n, 0)\) and of radius \(1/dt_n\), which contains the left half-plane.

Table 1

<table>
<thead>
<tr>
<th>Filter</th>
<th>0 Hz</th>
<th>1 Hz</th>
<th>2 Hz</th>
<th>4 Hz</th>
</tr>
</thead>
<tbody>
<tr>
<td>Butterworth</td>
<td>1.0000</td>
<td>1.0000</td>
<td>0.7071</td>
<td>0.0010</td>
</tr>
<tr>
<td>Elliptic</td>
<td>0.9441</td>
<td>0.9996</td>
<td>0.9441</td>
<td>0.0086</td>
</tr>
<tr>
<td>Chebychev</td>
<td>0.7943</td>
<td>0.9540</td>
<td>0.7943</td>
<td>0.0000</td>
</tr>
</tbody>
</table>

Fig. 6. Stability domain \( T_n \) for the RK23 scheme and \( dt_n = 0.0388 \) s. Stars are \( T_n^{-1}(0) \) and lie in the stable domain. The zoom (b) explains why one star seems to be in the unstable domain in the full view (a): the stable domain is the union of the outer domain of the large boundary (which includes the left half plane) and the inner domain of the small one.

Fig. 7. Asynchronous signal used for scheme comparisons.

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Fig. 8. Filtering with five schemes for the Butterworth filter: (a) input signal, (b) Euler, (c) retrograd Euler, (d) bilinear, (e) RK23 and (f) RK4.

Fig. 9. Eigenvalues of the five schemes for the Butterworth filter and the maximal time step $dt_{\text{max}} = 0.0388$ s: (a) Euler, (b) retrograd Euler, (c) bilinear, (d) RK23 and (e) RK4.
4.2. Comparison of the schemes for three low-pass filters

We address the filtering of the superposition of DC, 1 and 4 Hz signals:

\[ i(t) = 0.45 \sin(2\pi t) + 0.45 \sin(4 \times 2\pi t) + 0.9 \]

at a 2 Hz cut-off frequency. We first apply an A-ADC converter with dynamic range [0, 1.8 V] on this signal to obtain 641 samples displayed in Fig. 7.

The filter order is 10 for the three filters. Each time five schemes are used, and compared on Figs. 8–13, namely Euler, retrograde Euler, bilinear, RK23 and RK4 schemes. As we have seen, three of them are unconditionally stable.

To be able to discriminate between filter characteristics and sampling or numerical effects, we give in Table 1 the amplification coefficients for the frequencies of our test input signal and the cut-off frequency. The values will have to be compared with those in Tables 2–4.

Horizontal lines in Figs. 8, 10 and 12 display the theoretical lower and upper values for the output due to the characteristics of the filter only.

4.2.1. Butterworth filter

We first try a Butterworth filter. The filtering results are displayed in Fig. 8 and show three very comparable and good results corresponding to the bilinear, RK4 and RK23 schemes. The retrograde Euler scheme is of course stable but damps the solution too much. Some amplification is observed for the Euler scheme.

In Table 2 are displayed the mean value and the half amplitude which are supposed to reflect the DC and the 1 Hz components of the filtered signal. In order not to be perturbed by the transient values and more generally by the initial and final times used to compute the mean, we consider it to be the half value between the minimum and the maximum of the filtered signal. The results are given for all schemes except the Euler schemes which is clearly unstable. The comparison is made with the theoretical value which is the value displayed in Table 1 multiplied by the input amplitude of the DC and the 1 Hz components, namely 0.9 and 0.45, respectively.

There is a good agreement with the expected theoretical values, especially for the mean value. The 1 Hz component is as already noticed too much damped by the retrograde Euler scheme.

4.2.2. Elliptic filter

The same computations are performed for an elliptic filter displaying comparable results for the bilinear, RK4
and RK23 schemes (see Fig. 10). The retrograde Euler scheme yields better results than for the Butterworth filter. The Euler scheme is very bad in this situation. Most samples for this scheme are not displayed in Fig. 10 because they are out of the dynamic range.

This is coherent with the eigenvalue computations plotted in Fig. 11: only two eigenvalues lie on the unit disk for the Euler scheme and the others are far from the unit circle.

Table 3 is the equivalent of Table 2 for the elliptic filter. It would not be fair to compare the filtered amplitudes with the ideal values (0.9 for the DC component and 0.45 for the 1 Hz component) since the performance of the elliptic filter is far from that at least for the DC component.

4.2.3. Chebyshev filter

The same computations are performed for a Chebyshev filter and shown in Fig. 12. Once again, the bilinear, RK4 and RK23 schemes yield good results, the retrograde Euler scheme damps the solution too much and Euler is out of range as the eigenvalue analysis displayed in Fig. 13 explains (only four eigenvalues on the unit disk).

As can be seen in Table 4 the performance of the Chebyshev filter is poor especially for the DC component. However, the applied schemes do not alter the performance more.

The numerical results with the different schemes are comparable to that obtained with a uniform sampling. The main difference is that the value of the longest \( dt_n \) has to be checked in order to ensure the filter stability in the case of conditionally stable schemes.

After the filtering process we obtain a signal which is not a level crossing sampled signal. In particular the low-pass filtered signals are clearly over-sampled, with respect to the Nyquist criterion (which is always the case for level crossing samples in active parts of the signal) but also compared to a level crossing sampled signal. A new sampling block should therefore be added behind the filtering block.

4.3. Complexity analysis

We now drop the study of both Euler schemes which have been proven to be less efficient, and compare the other schemes with respect to their complexity, which will be our last argument for choosing a good scheme.

Fig. 11. Eigenvalues of the five schemes for the elliptic filter and the maximal time step \( dt_{\text{max}} = 0.0388 \text{ s} \): (a) Euler, (b) retrograd Euler, (c) bilinear, (d) RK23 and (e) RK4.

Table 3

<table>
<thead>
<tr>
<th></th>
<th>Theoretical</th>
<th>Retro Euler</th>
<th>Bilinear</th>
<th>RK23</th>
<th>RK4</th>
</tr>
</thead>
<tbody>
<tr>
<td>Mean</td>
<td>0.8497</td>
<td>0.8487</td>
<td>0.8412</td>
<td>0.8540</td>
<td>0.8404</td>
</tr>
<tr>
<td>Half amplitude</td>
<td>0.4498</td>
<td>0.4249</td>
<td>0.4585</td>
<td>0.4676</td>
<td>0.4547</td>
</tr>
</tbody>
</table>
4.3.1. Reduction to one- or two-order filters

In order to implement an $N$th order filter, it is usual to decompose it in multiple first and second order filters which are easily implemented with classical electrical structures like Rauch or Sallen-key structures. In our case, such a reduction is also attractive because it is much

![Fig. 12. Filtering with five schemes for the Chebyshev filter: (a) input signal, (b) Euler, (c) retrograd Euler, (d) bilinear, (e) RK23 and (f) RK4.](image1)

![Fig. 13. Eigenvalues of the five schemes for the Chebyshev filter and the maximal time step $dt_{\text{max}} = 0.0388$ s: (a) Euler, (b) retrograd Euler, (c) bilinear, (d) RK23 and (e) RK4.](image2)
### 4.3.2. Algorithmic complexity

In order to evaluate the implementation cost, the number of operations and the memory needs have been estimated for an N-order filter decomposed into one- and two-order filters for four schemes (bilinear, Runge–Kutta 4, Runge–Kutta 23 and the integral form). To obtain these values, storage has been favored vs. computation. Other choices can be made but this is connected to implementation issues which are out of the scope of this article. For the semi-implicit schemes, the values in Tables 6 and 5 refer to the worst case, that is when there is at most one \(N/2\), i.e. \(N \mod 2\) one-order filter and \(N/2\) two-order filters. It is always less complex to split a two-order filter into two filters when possible: the coefficient in front of \(N/2\) is always larger than twice the one in front of \(N/2\). For RK4, since no matrix inversion is needed, the decomposition into low-order filters is not necessary.

Tables 5 and 6 give us the complexity overview related to each scheme. It appears that the RK4 scheme and the bilinear scheme have about comparable complexities. The integral scheme requires an exponentiation.

### 5. Conclusion

In the case of non-uniform sampling, the only still valid representation for IIR filters is the state representation, which is an Ordinary Differential Equation representation. The discretization is usually performed for uniform samples but may be as well performed for non-uniform samples. We have compared different numerical schemes in terms of stability, complexity and quality of the filtering result when applied to classical low-pass filters as Butterworth, elliptic or Chebyshev filters.

Euler schemes are both to be rejected, the explicit one for being unstable and the implicit one for being in a sense too stable, i.e. too dissipative. The three other studied schemes (bilinear, RK23 and RK4) give qualitatively good results. If applied to N-order filters, only RK4 is effective (no matrix inversion), but if 1- and 2-order decompositions are used, the complexity study does not allow to rank one of them clearly first. For RK23 and RK4, some oversampling is needed for inactive inputs to ensure stability, while this is unnecessary for the bilinear scheme.

This work is part of a wider study of signal processing in a complete asynchronous framework (asynchronous representation and processing of the data) [4]. The goal is definitively to reduce the number of samples, the computational load and so the energy consumption. We strongly believe that this is an attractive approach for autonomous embedded systems.

### References


